

# BL200 Modbus TCP Distributed I/O



## BL200 User Manual

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Shenzhen Beilai Technology Co.,Ltd

Website: <https://www.bliiot.com>

## Preface

Thanks for choosing BLIIoT Distributed I/O. These operating instructions contain all the information you need for operation of BL200 series products.

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## Disclaimer

This document is designed for assisting user to better understand the device. As the described device is under continuous improvement, this manual may be updated or revised from time to time without prior notice. Please follow the instructions in the manual. Any damages caused by wrong operation will be beyond warranty.

## Revision History

| Update Date | Version | Description  | Owner |
|-------------|---------|--|-------|
| 2021-10-13  | V1.0    | First Edition  | ZLF   |
| 2022-07-01  | V1.1    | Add Profinet, EtherCAT protocol, add platform, logic control functions | HYQ   |
| 2023-07-27  | V1.1    | Change Model name  | HYQ   |
| 2023-10-24  | V1.2    | Add BL203, BL206, BL207 description                                    | HYQ   |
| 2023-10-24  | V1.2    | User manual split by model   | HYQ   |

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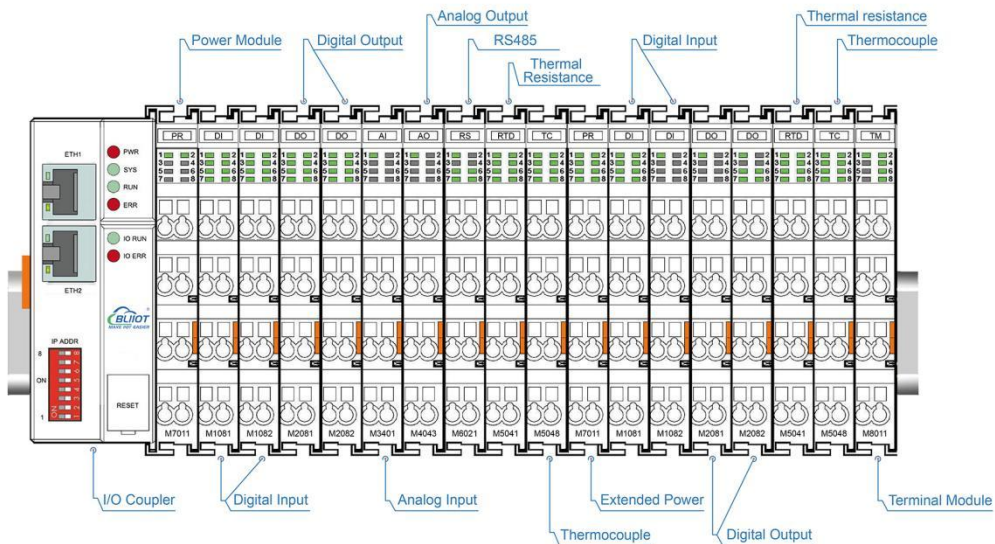
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# 1 Product Introduction

## 1.1 Overview

BL200 coupler is a data acquisition and control system based on a powerful 32-bit microprocessor design with Linux operating system and Modbus protocol support for quick access to on-site PLCs, SCADA, and ERP systems with built-in logic control, edge computing applications for IIoT and industrial automation applications.

The BL200 distributed I/O system consists of 3 parts: Coupler, I/O modules and terminal modules.



The communication between the node and the field devices (eg PLC) takes place via the Ethernet interface of the fieldbus coupler, and the communication between the fieldbus coupler and the I/O modules takes place via the local bus. The two Ethernet interfaces are internally integrated with a switch function, which can establish a linear topology without the need for additional switches or hubs.

The system needs to use the power module to provide 24VDC system voltage and 24VDC field voltage. Since two independent power supplies are used, the field voltage input interface and system voltage input interface of BL200 couplers are electrically isolated from each other.

When assembling fieldbus node modules, each I/O module can be arranged in any combination, and it is not required to be grouped by module type.

A terminal module must be plugged into the end of a fieldbus node to ensure correct data transmission.

## 1.2 Typical Application

High reliability, easy expansion, easy setting, and convenient network wiring, these capabilities let users efficiently adapt the BL200 I/O system to a variety of complex industrial solutions.

The I/O system is widely applicable to a variety of industrial solutions, such as Internet of Things, smart factories, smart cities, smart medical care, smart homes, smart transportation, data center environment monitoring, electric power, oil monitoring, automobiles, warehousing and logistics and other industries.

## 1.3 Features

- Each I/O system can have a maximum of I/O 32 modules.
- Support Modbus TCP protocol.
- Support programmable logic control, edge computing.
- The field side, the system side and the bus side are electrically isolated from each other.
- Support 2 X RJ45 interface, integrated switch function, can establish line topology, without the need for additional switches or hubs.
- Convenient wiring connection technology, screw-free installation.

## 1.4 Model List

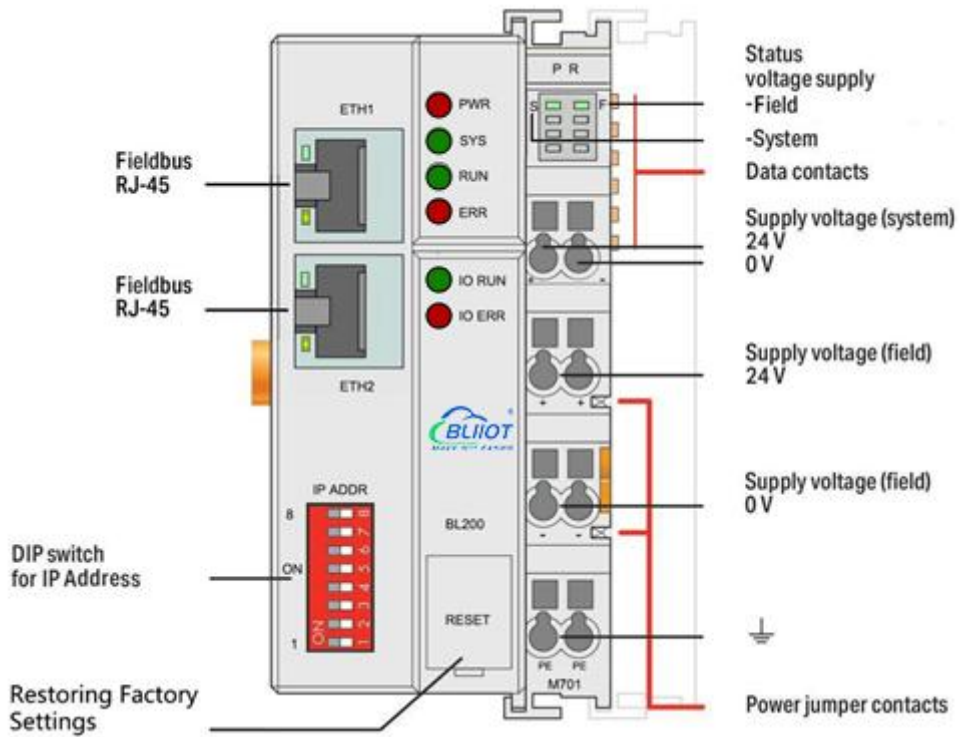
| Description              | Model    | Channel | Type                     |
|--------------------------|----------|---------|--------------------------|
| Modbus-TCP I/O Coupler   | BL200    | /       | Modbus TCP               |
| Profinet I/O Coupler     | BL201    | /       | /                        |
| EtherCAT I/O Coupler     | BL202    | /       | /                        |
| Ethernet/IP I/O Coupler  | BL203    | /       | /                        |
| OPC UA EdgeIO Controller | BL205    | /       | /                        |
| MQTT EdgeIO Controller   | BL206    | /       | /                        |
| MQTT+OPC UA+Modbus TCP   | BL206Pro | /       | /                        |
| BACnet/IP I/O Coupler    | BL207    | /       | /                        |
| BACnet/IP+MQTT+OPC UA    | BL207Pro | /       | /                        |
| 8CH DI                   | M1081    | 8       | NPN (low level trigger)  |
| 8CH DI                   | M1082    | 8       | PNP (high level trigger) |
| 16CH DI                  | M1161    | 16      | NPN (low level trigger)  |
| 16CH DI                  | M1162    | 16      | PNP (high level trigger) |
| 4CH DO                   | M2044    | 4       | Relay                    |
| 8CH DO                   | M2081    | 8       | PNP                      |
| 8CH DO                   | M2082    | 8       | NPN                      |
| 16CH DO                  | M2161    | 16      | PNP                      |
| 16CH DO                  | M2162    | 16      | NPN                      |
| 4CH AI Single-Ended      | M3041    | 4       | 0-20mA/4-20mA            |
| 4CH AI Single-Ended      | M3043    | 4       | 0-5V/0-10V               |
| 4CH AI Differential      | M3044    | 4       | 0-5V/0-10V               |
| 4CH AI Differential      | M3046    | 4       | ±5V/±10V                 |
| 4CH AO                   | M4041    | 4       | 0-20mA/4-20mA            |
| 4CH AO                   | M4043    | 4       | 0-5V/0-10V               |
| 4CH AO                   | M4046    | 4       | ±5V/±10V                 |
| 2CH RTD                  | M5021    | 2       | 3Wire PT100              |
| 2CH RTD                  | M5022    | 2       | 3Wire PT1000             |
| 2CH RTD                  | M5023    | 2       | 4Wire PT100              |
| 2CH RTD                  | M5024    | 2       | 4Wire PT1000             |
| 4CH TC                   | M5048    | 4       | TC(B/E/J/K/N/R/S/T)      |
| 2CH RS485                | M6021    | 2       | RS485                    |
| 2CH RS232                | M6022    | 2       | RS232                    |
| 1CH RS485, 1CH RS232     | M6023    | 2       | RS485+RS232              |



|                 |       |   |   |
|-----------------|-------|---|---|
| Power module    | M7011 | / | / |
| Terminal module | M8011 | / | / |

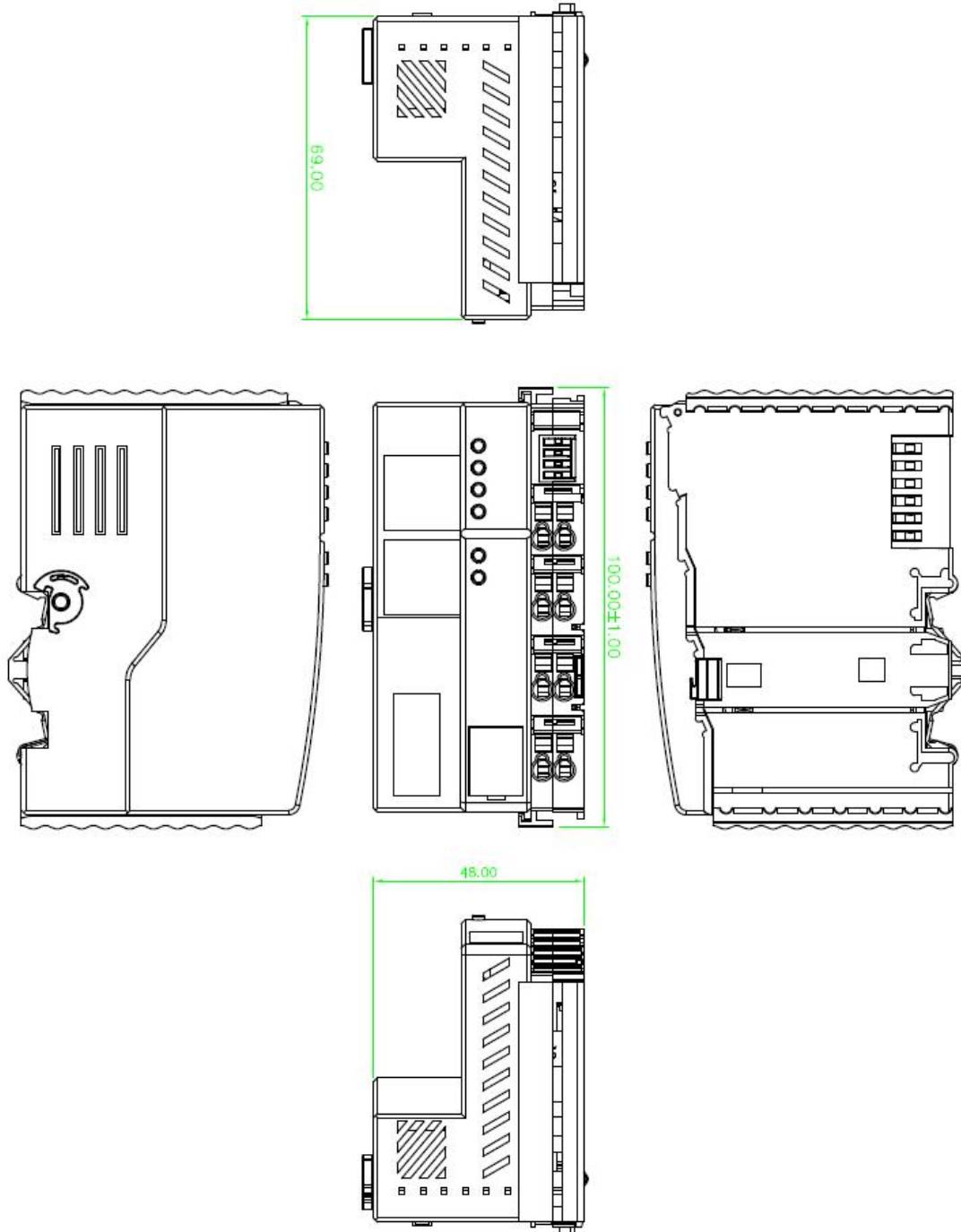
## 2 Hardware

### 2.1 I/O Coupler



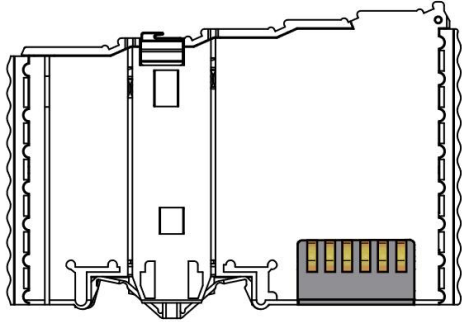
### 2.2 Dimension

Unit:mm



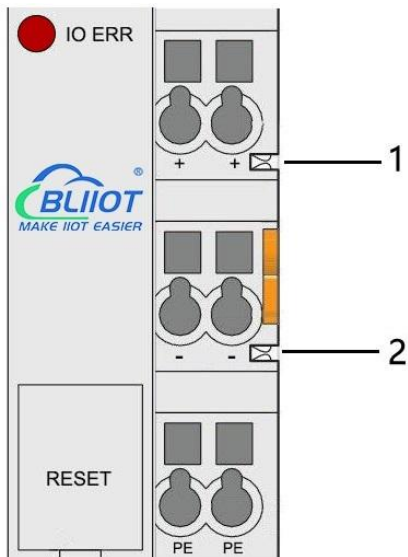
## 2.3 Data Contacts/Internal Bus

The communication between the fieldbus coupler/controller and the I/O modules, as well as the system power supply of the I/O modules are realized via the internal bus. The internal bus is made up of 6 data contacts, these gold-plated contacts are self-cleaning when connected.



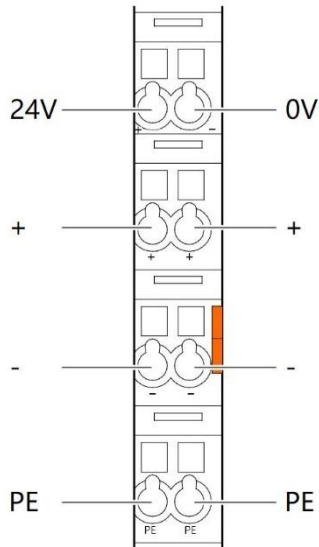
## 2.4 Power Jumper Contacts

The power module included with the coupler has two self-cleaning power jumper contacts for powering the field side. This power supply has a maximum current of 10A across the contacts, current exceeding the maximum will damage the contacts. When configuring the system, it must be ensured that the above-mentioned maximum current is not exceeded. If it exceeds, a power expansion module needs to be inserted.



| No. | Type           | Description                  |
|-----|----------------|------------------------------|
| 1   | Spring contact | Supply 24V to the field side |
| 2   | Spring contact | Supply 0V to the field side  |

## 2.5 Terminal Point



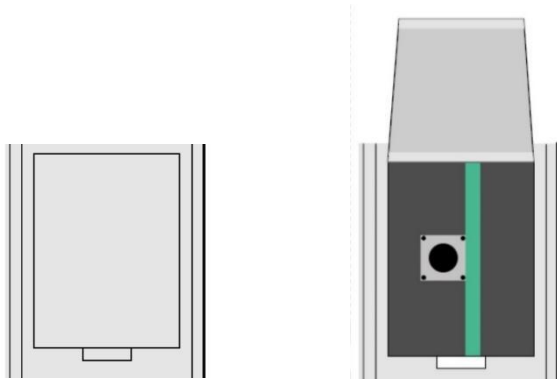
| Name | Description                     |
|------|---------------------------------|
| 24V  | System Power 24VDC              |
| 0V   | System Power 0VDC               |
| +    | Connections Field Supply 24 VDC |
| +    | Connections Field Supply 24 VDC |
| -    | Connections Field Supply 0 VDC  |
| -    | Connections Field Supply 0VDC   |
| PE   | Grounding                       |
| PE   | Grounding                       |

## 2.6 Factory Reset

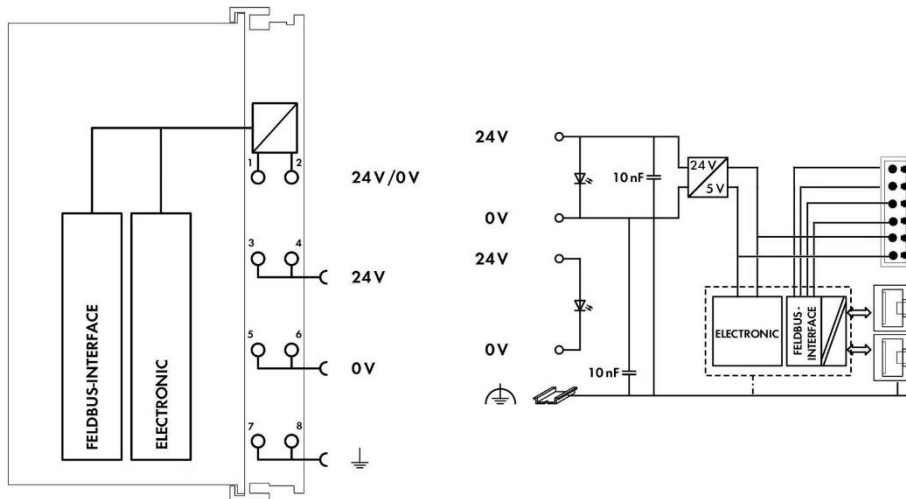
This reset button is used to restore the device configuration parameters to the factory state.

Operation steps:

1. When the device is running, open the flip cover;
2. Press and hold the button for more than 5 seconds, until all the LED lights go off, indicates reset successful, and then the device will automatically restart.



## 2.7 Electrical Schematic



## 3 Installation

### 3.1 Installation Sequence

All distributed couplers/controller and I/O modules from Beilai Technology must be mounted on a standard DIN 35 rail.

Starting from the coupler, the I/O modules are assembled from left to right, and the modules are installed next to each other. All I/O modules have grooves and power jumper contacts on the right side, to avoid assembly errors, I/O modules must be inserted from the right and top to avoid damage to the modules.

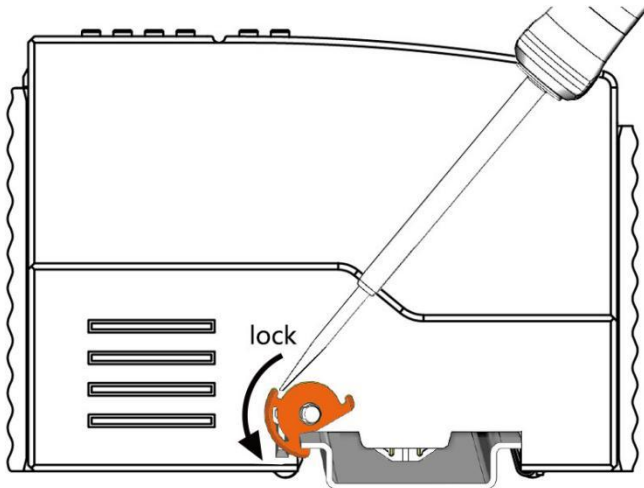
Utilizes a tongue and groove system to form a secure fit and connection. With the automatic locking function, the individual components are securely fixed on the rail

after installation.

Don't forget to install the terminal module! Always plug a terminal module (eg TERM) into the end of the I/O module to ensure correct data transmission.

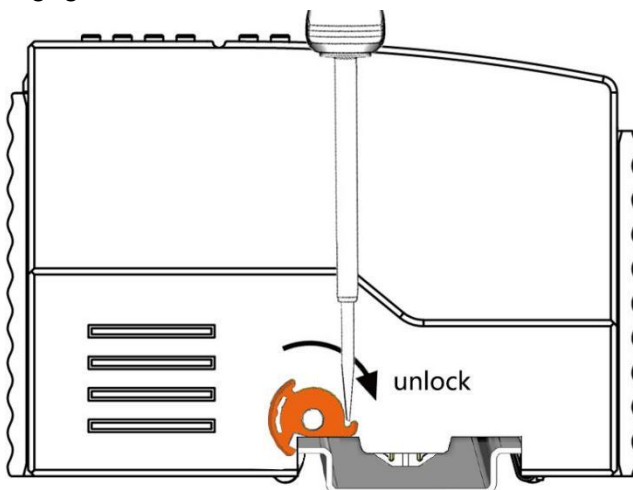
### 3.2 Install Coupler

- 1.Snap the coupler onto the DIN rail first;
- 2.Use a tool such as a screwdriver to turn the locking cam until the locking cam engages the DIN rail.

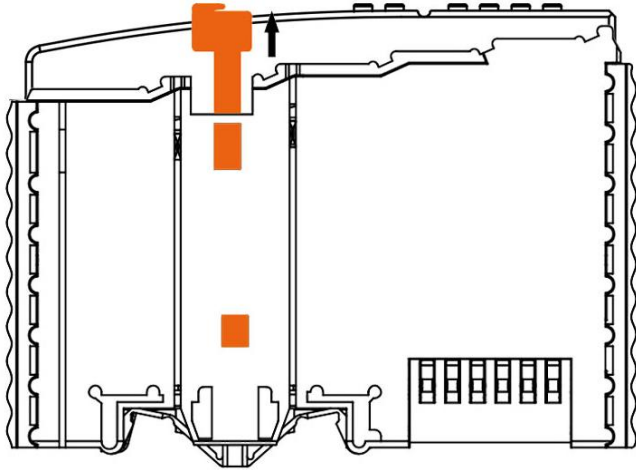


### 3.3 Remove Controller

- 1.Use a screwdriver to turn the locking disc cam until the locking cam no longer engages the rail.



- 2.Pull the release tab to remove the coupler from the assembly



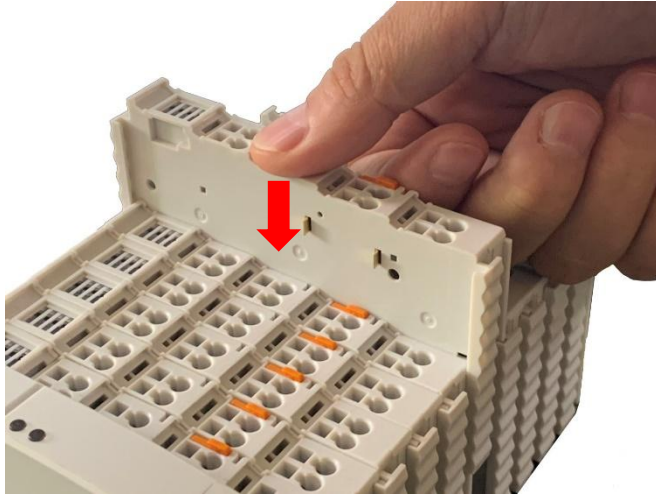
Data or power contacts are electrically disconnected from adjacent I/O modules when the coupler/controller is removed.

### 3.4 Insert I/O Modules

1. When inserting the module, make sure the tabs on the module line up with the grooves of the coupler or other I/O module to which it is attached.



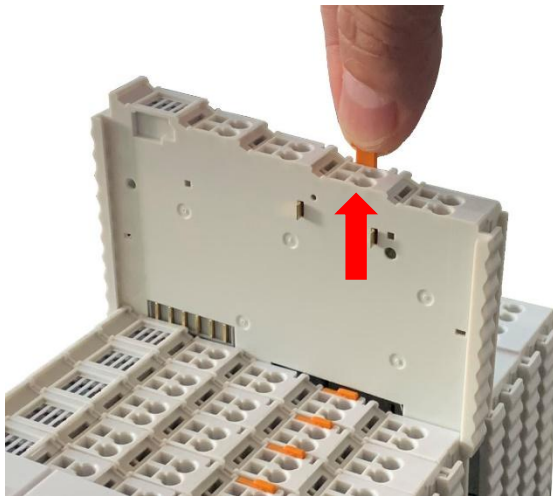
2. Press the I/O module into the assembly position until the I/O module snaps into the rail.



After the I/O module is installed, the electrical connection to the coupler (or the previous I/O module) and the following I/O module is established via the data contacts and the power jumper contacts.

### 3.5 Remove I/O Modules

Pull up on the latch to remove the I/O module from the assembly.



When the I/O module is removed, the electrical connection to the data or power jumper contacts is disconnection.

## 4 Device Connection

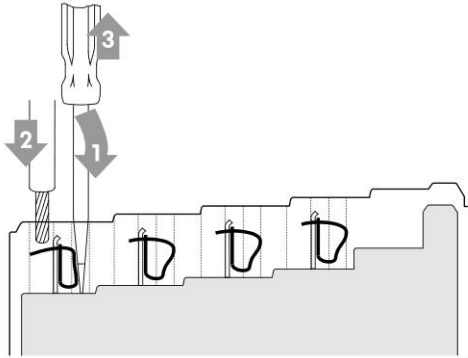
### 4.1 Wiring

CAGE CLAMP connection is suitable for solid, stranded and fine-stranded conductors. Only one wire can be connected to each CAGE CLAMP. If there is more than one wire,



it must be merged into a point before being connected.

1. Open the CAGE CLAMP by inserting the tool into the opening above the junction.
2. Insert the wire into the corresponding open connection terminal.
3. Once the tool is removed, the CAGE CLAMP closes and the wire is clamped firmly by the spring.



## 4.2 Power Supply

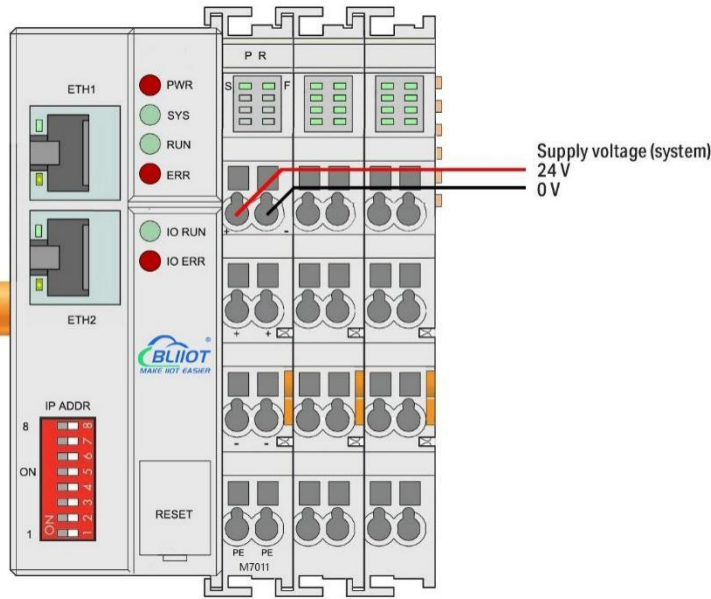
System and field voltages are supplied by power supply modules. The power supply module of the BL200 coupler supplies power for the internal electronics of the coupler and the I/O modules. If necessary (there are many I/O modules and the current is relatively high), it can also be provided through an independent power supply module. The fieldbus interface (Ethernet interface), system and field are galvanically isolated from each other.

### 4.2.1 System Power

BL200 series couplers require 24V DC system power, which is connected from the terminal of the power supply module. The 5V bus voltage required inside the system is converted from the 24V system voltage.

The power supply module only has proper fuse protection, please provide proper overcurrent protection externally.

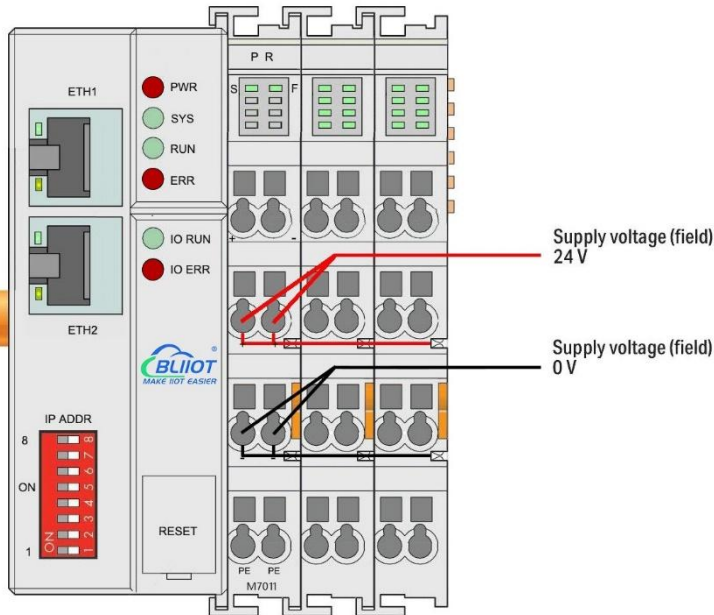
Please pay attention to matching the output power of the power supply module and the load power to avoid excessive load current.



### 4.2.2 On-site Power Supply

The power supply module supplies 24 VDC on the field side to power the sensors and actuators.

Field power supply only has proper fuse protection. Without overcurrent protection, electronic equipment can be damaged.



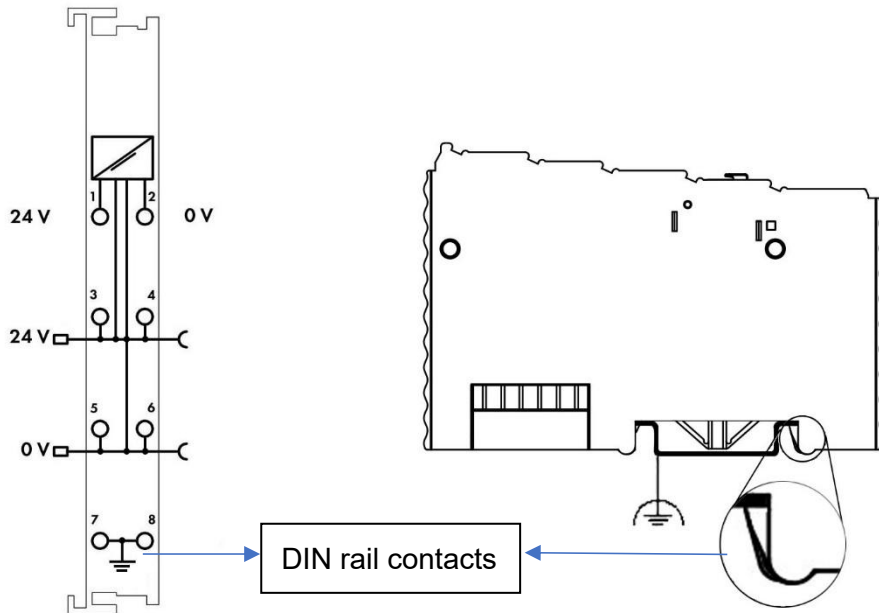
Field-side power is automatically output from the power jumper contact when the I/O module is connected. The continuous load current across the contacts of the power supply must not exceed 10 A.

The problem of excessive load power on the system side or on the field side can be

solved by plugging in additional power supply modules. After plugging in an additional power supply module, a new voltage potential may appear on the field side. In the case where electrical isolation is not required, the field power supply and the system power supply can use the same power supply.

### 4.2.3 Grounding

When installing the enclosure cabinet, the cabinet must be grounded, and the rail is electrically connected to the cabinet through screws to ensure that the rail is properly grounded. Grounding can increase resistance to electromagnetic interference. Some components in the I/O system have rail contacts that dissipate EMI onto the rail.



## 5 BL200 Modbus TCP Coupler

### 5.1 BL200 Coupler Overview

The Modbus TCP coupler supports standard Modbus TCP server communication, and the Ethernet supports the dual network port switch cascading function. The device supports simultaneous access by 15 clients, supports function code 01/02/03/04/05/06/15/16, and supports 32 extended I/O modules.

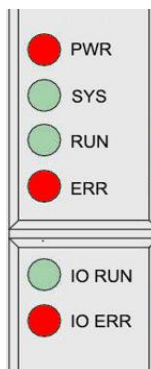
## 5.2 Technical Parameters

| Name         | Parameter   | Description   |
|--------------|---|---|
| System power | Input voltage(system)                                       | 24 VDC  |
|              | Input current(system)                                       | MAX 500 mA@24VDC  |
|              | Power Efficiency  | 84%   |
|              | Internal bus voltage  | 5VDC  |
|              | Coupler current consumption                                 | MAX 300mA@5VDC  |
|              | I/O current consumption                                     | MAX 1700mA@5VDC   |
|              | Isolation protection  | 500 V system/supply   |
| Field power  | Input voltage (field)                                       | 24 VDC  |
|              | Current carrying capacity (power jumper contacts)           | Max 10 ADC  |
| Ethernet     | Number  | 2 X RJ45  |
|              | Transmission medium   | Twisted Pair STP 100 Ω Cat 5  |
|              | MAX cable length  | 100m  |
|              | Baud rate   | 10/100 Mbit/s   |
|              | Isolation protection  | ESD contact: 8KV, Surge: 4KV(10/1000us)   |
| System       | Operating system  | Linux   |
|              | CPU   | 300MHz  |
|              | RAM   | 64MB  |
|              | Flash   | 128MB   |
|              | I/O Modules   | MAX 32  |
|              | Process mapping (Modbus) data points via serial port module | <ul style="list-style-type: none"> <li>● Bool : 4096</li> <li>● 16 Bit : 2048</li> <li>● 32 Bit : 1024</li> </ul> |
|              | Protocol  | Modbus TCP, HTTP, DHCP, DNS   |
|              | Maximum number of connections                               | 15 Modbus TCP   |
| Connection   | Method  | CAGE CLAMP  |
|              | Wire diameter   | 0.08 mm <sup>2</sup> ... 2.5 mm <sup>2</sup> , AWG 28 ... 14  |
|              | Strip length  | 8 mm ... 9 mm / 0.33 in   |
| Environment  | Working temperature   | 0 ... 55 ° C  |
|              | Storage temperature   | -40 ... 70 ° C  |
|              | Relative humidity   | 5 ... 95% no condensation   |

|              |                  |  |
|--------------|------------------|--|
|              | Working altitude | 0 ... 2000 m                             |
|              | Protection type  | IP20                                     |
| Dimension    | Width            | 48mm                                     |
|              | Length           | 100mm                                    |
|              | Height           | 69mm                                     |
| Material     | Color            | Light gray                               |
|              | Housing material | Polycarbonate, Nylon 6.6                 |
|              | Fire load        | 1.239 MJ                                 |
|              | Weight           | 180g                                     |
| Mechanical   | Mounting type    | DIN-35 rail                              |
| Certificates | EMC              | EN 55022: 2006/A1: 2007 (CE &RE) Class B |
|              |                  | IEC 61000-4-2 (ESD) Level 4              |
|              |                  | IEC 61000-4-3 (RS) Level 4               |
|              |                  | IEC 61000-4-4 (EFT) Level 4              |
|              |                  | IEC 61000-4-5 (Surge)Level 3             |
|              |                  | IEC 61000-4-6 (CS)Level 4                |
|              |                  | IEC 61000-4-8 (M/S) Level 4              |

## 5.3 Hardware Interface

### 5.3.1 LED Indicators



| LED | Description      | Color | Status | Meaning                     |
|-----|------------------|-------|--------|-----------------------------|
| PWR | Power indicator  | Red   | ON     | Power connection successful |
|     |                  |       | OFF    | No power                    |
| SYS | System indicator | Green | ON     | System is abnormal          |
|     |                  |       | OFF    | System is running normally  |

|         |                       |       |          |                                      |
|---------|-----------------------|-------|----------|--------------------------------------|
| RUN     | Running indicator     | Green | Flashing | System is running normally           |
|         |                       |       | OFF      | System is abnormal                   |
| ERR     | Error indicator       | Red   | ON       | Northbound protocol connection error |
|         |                       |       | OFF      | No errors                            |
| I/O RUN | I/O Running indicator | Green | Flashing | I/O module is working normally       |
|         |                       |       | OFF      | Module not inserted                  |
| I/O ERR | I/O Error indicator   | Red   | ON       | I/O module communication error       |
|         |                       |       | OFF      | No errors                            |

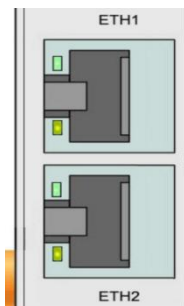


| LED | Description                | Color | Status | Meaning     |
|-----|----------------------------|-------|--------|-------------|
| S   | System 24V power indicator | Green | ON     | Power is OK |
|     |                            |       | OFF    | No power    |
| F   | Field 24V power indicator  | Green | ON     | Power is OK |
|     |                            |       | OFF    | No power    |

### 5.3.2 Ethernet Port

Connect to the Ethernet-based fieldbus through ETH2.

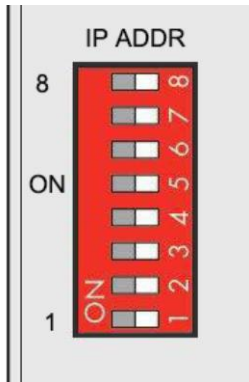
EHT1 is used to connect other nodes that need to be connected to the Ethernet.



### 5.3.3 IP Address Selection Switch

The 8-bit DIP switch is used to set the IP address. The encoding of DIP switches is

done bit by bit, starting from DIP switch 1 with the least significant bit (2<sup>0</sup>) to DIP switch 8 with the most significant bit (2<sup>7</sup>), corresponding to decimal values: 0-255.



When the value of the DIP switch is 1111 1111 (decimal 255), the IP address is set according to the web page. The web page setting can specify the IP or set the automatic acquisition. When the web page is not set, the IP address is: 192.168.1.10  
 When the value of the DIP switch is 0000 0000 – 1111 1110 (decimal 0-254), determine the 3rd byte of the IP address, and the 1st, 2nd and 4th bytes are fixed bytes, namely 192.168.xxx.253

### 5.4 Modbus Register Mapping

The internal register map of BL200 coupler node consists of 2 parts, one part is the data map of digital input and output and analog input and output module, the address range is 1000...9999; the other part is the serial port module, the address range is 10000... 49999

The state of digital and analog I/O modules can be determined or changed through the register map (Address 1000 ... 9999).

| Modbus address |                   | Data type    | Access type | Function code | Description            |
|----------------|-------------------|--------------|-------------|---------------|------------------------|
| decimal        | hex               |              |             |               |                        |
| 1000...1999    | 0x03 E8...0x07 CF | 1 Bit        | read/write  | 0x01/05/0F    | Digital output         |
| 2000...2999    | 0x07 D0...0x0B B7 | 1 Bit        | read        | 0x02          | Digital input          |
| 3000...3999    | 0x0B B8...0x0F 9F | 32 Bit Float | read        | 0x04          | Analog input           |
| 4000...4999    | 0x0F A0...0x13 87 | 32 Bit Float | read/write  | 0x03/06/10    | Analog output          |
| 5000...8999    | 0x13 88...0x23 27 | 32 Bit Unint | read/write  | 0x03/04/10    | DI count value         |
| 9000...9999    | 0x23 28...0x27 0F | 1 Bit        | read        | 0x02          | Module power-on status |

Determine or change the state of the data mapped from the serial I/O module through address 10000 ... 49999

| Modbus address |                   | Data type | Access type | Function code | Description    |
|----------------|-------------------|-----------|-------------|---------------|----------------|
| decimal        | hex               |           |             |               |                |
| 10000...19999  | 0x27 10...0x4E 1F | 1 Bit     | read/write  | 0x01/05/0F    | Digital output |
| 20000...29999  | 0x4E 20...0x75 2F | 1 Bit     | read        | 0x02          | Digital input  |
| 30000...39999  | 0x75 30...0x9C 3F | 16 Bit    | read        | 0x04          | Analog input   |
| 40000...49999  | 0x9C 40...0XC3 4F | 16 Bit    | read/write  | 0x03/06/10    | Analog output  |

## 5.5 Coupler Connection

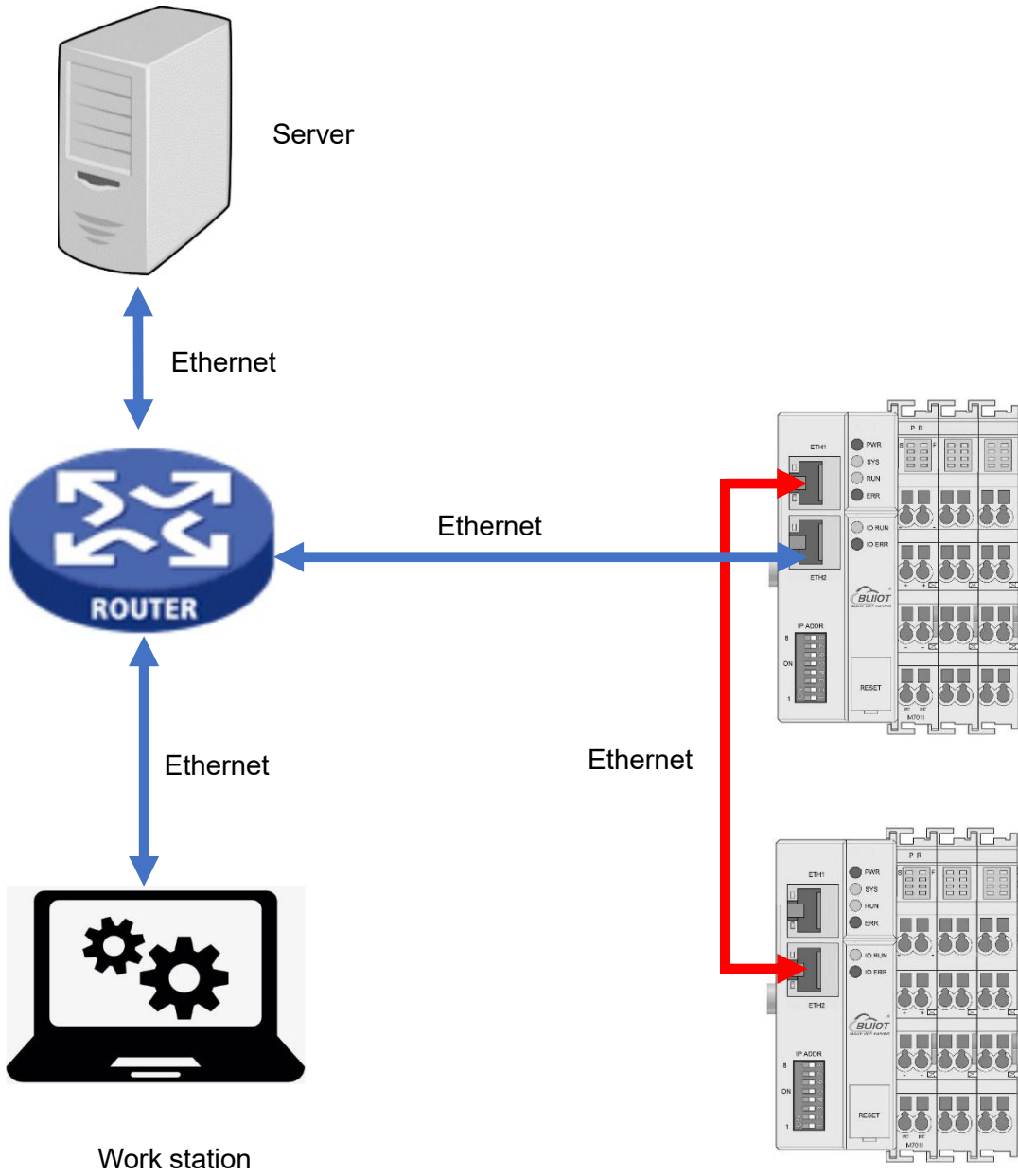
The BL200 coupler comes with 2 x RJ45 Ethernet ports, integrated switch function inside, work in store-and-forward operation mode, each port supports 10/100 Mbit transmission speed and full-duplex and half-duplex transmission mode.

The BL200 coupler connect to the router Ethernet network via ETH2 only, while the EHT 1 is for connecting other BL200 field nodes.

The internal integrated switch supports bypass mode, which can automatically start the bypass mode when the controller system fails, and automatically maintain the link between ETH1 and EHT2.

The wiring of these Ethernet ports conforms to the 100BaseTX specification, which specifies the use of category 5 twisted pair cable as the connecting cable. Cable types S/UTP (Screened unshielded twisted pair) and STP (shielded twisted pair) can be used up to a length of 100m.





Directly connected to the computer through ETH 2.



## 5.6 Web Page Configuration

The BL200 coupler's built-in web server is a browser-based configuration utility. When the coupler is connected to your network, you can enter the server's IP address in a web browser to access the web console.

### 5.6.1 Preparation Before Configuration

To successfully access the BL200 coupler, it must be properly installed and connected to the computer. In addition, configure them with correct IP addresses to keep them in the same network segment.

#### 5.6.1.1 Connect Computer and Coupler

1. Mount the fieldbus node on a DIN35 rail. Follow the installation instructions in the "Installation" chapter.
2. Connect the 24 V power supply to the system power terminals.
3. The computer and the bus node can be connected in two ways, one is that the two are connected to the switch device of the local area network through the Ethernet port; the other is that the two are directly connected point-to-point. For detailed steps, follow the instructions in the "Coupler Connection" chapter.
4. Turn on the power supply and start supplying power.

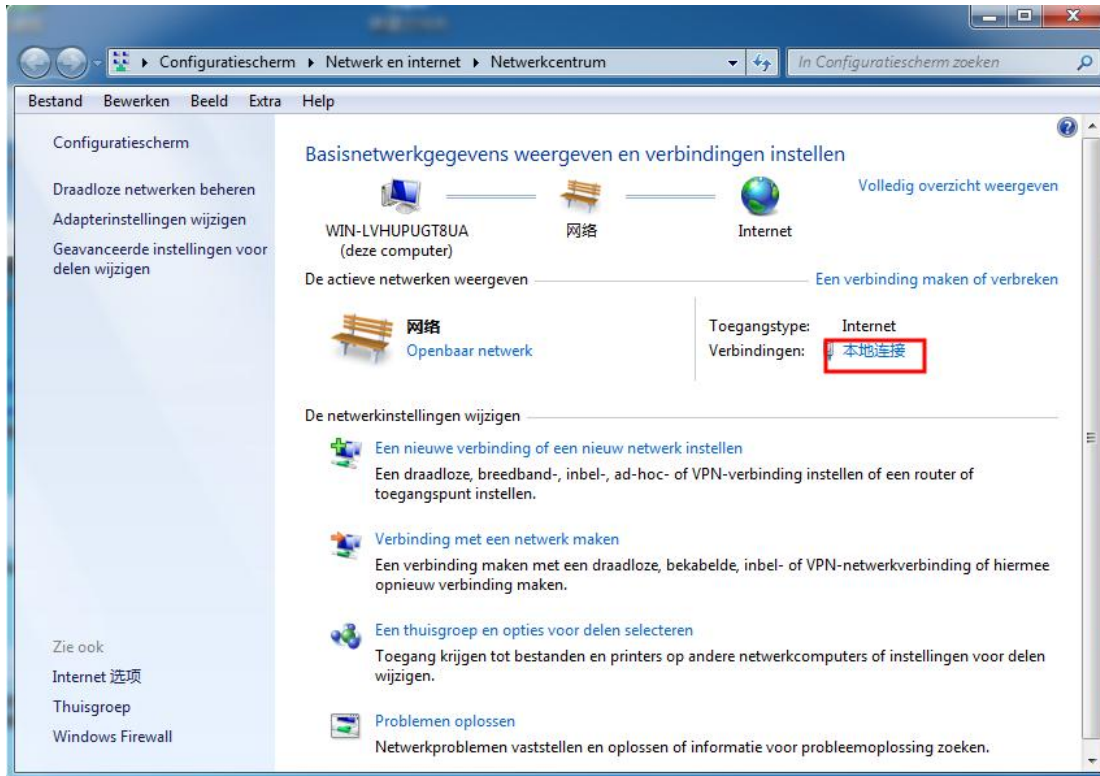
The coupler is initialized after power-up, creates process image according to the I/O modules configuration of the fieldbus node.

#### 5.6.1.2 Configure Computer IP Address

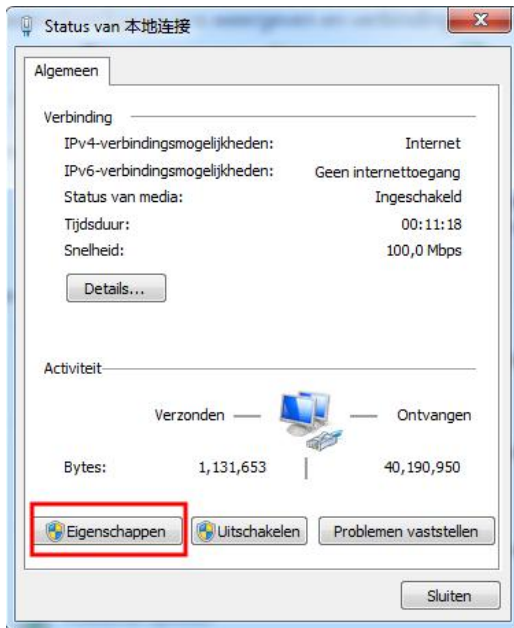
There are two ways to configure PC IP address. One is to turn on the automatic IP address option on the PC's local connection to dynamically assign DHCP in the network. The other is to configure a static IP address with the coupler node on the same network segment on the local connection of the PC.

Takes Windows 7 system as an example for configuration. Windows systems are all configured similarly.

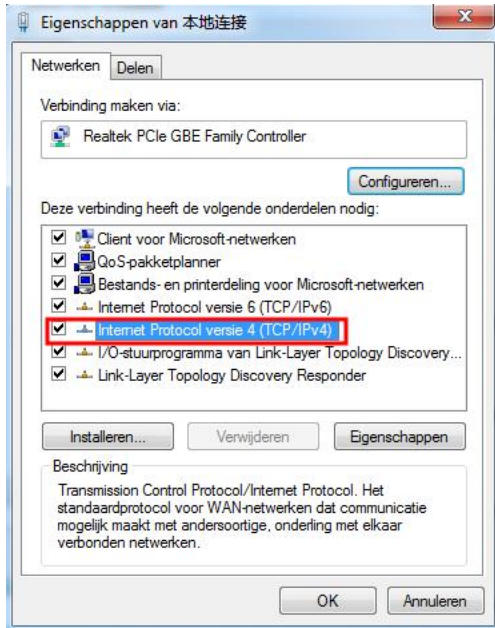
1. Click Start > Control Panel > Network and Sharing Center, and click local connection in the window that opens.



2. In the local connection status window, click Properties.



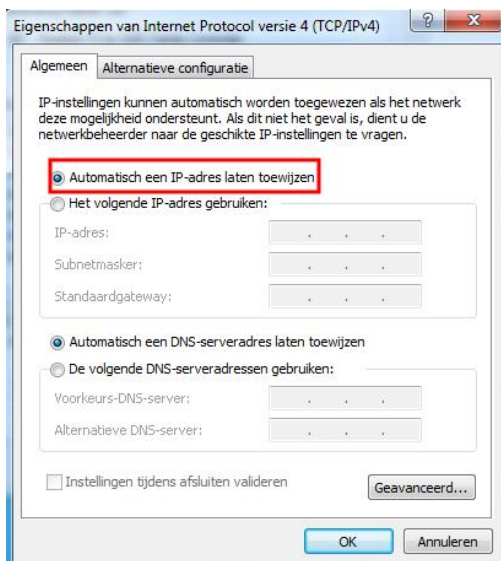
3. Double-click "Internet Protocol Version 4 (TCP/IPv4)" on the local connection properties page.



4. There are two ways to configure the IP address of the PC

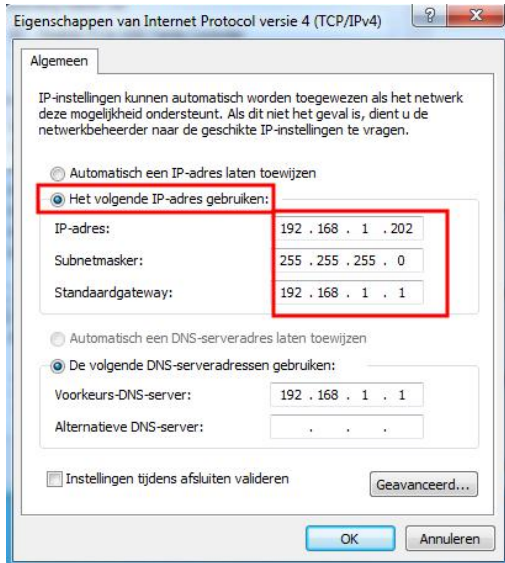
- Obtain IP address automatically (system default mode)

To obtain an IP address automatically from a DHCP server, select "Obtain an IP address automatically";



- Set a static IP address

Select "Use the following IP address" and set the correct values for the IP address, subnet mask and default gateway.



### 5.6.1.3 Configure Coupler IP address

There are 2 ways to assign an IP address

- Assignment via built-in web page (static IP or automatic IP assignment)
- Assign via DIP switch (static IP)

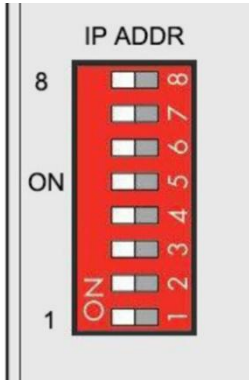
DIP address selector switch definition

| Switch position<br>(ON = 1) | Value | Definition   |
|-----------------------------|-------|--|
| 0000 0000 ---<br>1111 1110  | 0-254 | Enable the DIP selector switch assignment function and determine the value of the 3rd byte.<br>Example: 0010 0110 (22 decimal), the IP address is "192.168.22.253".              |
| 1111 1111                   | 255   | Enable the function of specifying IP on the web page, or select the function of DHCP automatic allocation. When the IP is not allocated through the web, the IP is 192.168.1.10. |

#### 5.6.1.3.1 Configuration via Web Page

The fieldbus coupler can be set to an IP address via the "Settings > Local Settings"

page after entering the page, or it can be set to be assigned automatically. Select static address, if not set IP address, the IP is 192.168.1.10



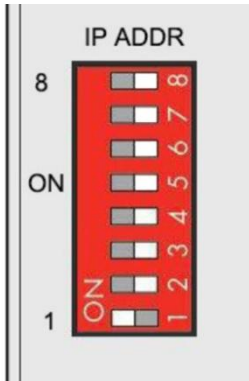
### 5.6.1.3.2 Assign IP via DIP Switch

Set the value of the DIP address selector switch to 0000 0000 - 1111 1110 (decimal 0 - 254), and the IP address will be assigned by the DIP switch.

The IP address consists of fixed bytes and variable bytes. The 1st, 2nd and 4th bytes are fixed bytes, the DIP selector switch determines the 3rd byte, namely:

192.168.xxx.253

The fieldbus coupler assigns an IP address via a DIP switch, and the IP address set in this way is static.



### 5.6.1.4 Factory Default Settings

Before logging into the web configuration page, it is necessary for you to understand the following default parameters,

Modbus TCP Server Port: 502, Modbus ID: 1

IP: Determined according to the DIP switch, if the DIP switch is 1111 1111, the default IP is 192.168.1.10

If factory default DIP switch is 0000 0000 status, then the IP is 192.168.0.253

| Item     | Description |
|----------|-------------|
| Username | admin       |
| Password | Empty       |

## 5.6.2 Login Configuration Page

1. Open a browser on your computer, such as IE, Chrome, etc.
2. Enter the IP address of the coupler node (192.168.1.10) in the address bar of the browser to enter the user login interface.



3. Enter "Username" and "Password" in the login interface, and then click Login.

BL200UA

### Authorization Required

Please enter your username(the default is admin) and password(no password by default).

Username

Password

Login

Reset

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4. After successfully logging in to the web interface, the display is as follows

### Status

#### System

|                  |   |
|------------------|---|
| Hostname         | BL200                                       |
| Model            | BL200-Modbus TCP IO Module                  |
| Firmware Version | Shenzhen Beilai Technology Co.,Ltd. V1.1.12 |
| Kernel Version   | 4.4.194                                     |
| Local Time       | 2023-11-07 08:31:30                         |
| Uptime           | 0h 6m 36s                                   |
| Load Average     | 1.39, 0.81, 0.38                            |

#### Memory

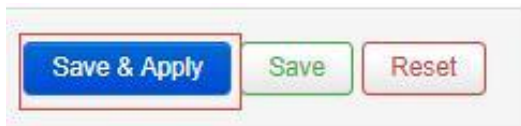
|                 |  |
|-----------------|--|
| Total Available | <div style="width: 47%;"><div style="width: 47%;"></div></div> 26.77 MB / 56.59 MB (47%) |
| Used            | <div style="width: 45%;"><div style="width: 45%;"></div></div> 25.66 MB / 56.59 MB (45%) |
| Buffered        | <div style="width: 5%;"><div style="width: 5%;"></div></div> 3.34 MB / 56.59 MB (5%)     |
| Cached          | <div style="width: 16%;"><div style="width: 16%;"></div></div> 9.50 MB / 56.59 MB (16%)  |

#### Network

|                    |  |
|--------------------|--|
| Active Connections | <div style="width: 0%;"><div style="width: 0%;"></div></div> 74 / 16384 (0%) |
|--------------------|--|

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5.After configuring the parameters, you need to click the "Save and Apply" button on the page to take effect.



## 5.7 Web Configuration Page Description

### 5.7.1 Status

Users can check overview, system log and kernel log, as well as device parameters and device operating status.

Status > Overview



Status
Overview

System Log
Kernel Log

---

**System**

|                  |  |
|------------------|--|
| Hostname         | BL200UA                                    |
| Model            | BL200UA-OPCUA IO Module                    |
| Firmware Version | Shenzhen Beilai Technology Co.,Ltd v1.0.11 |
| Kernel Version   | 4.4.194                                    |
| Local Time       | 2022-03-21 06:44:49                        |
| Uptime           | 3h 31m 35s                                 |
| Load Average     | 0.16, 0.11, 0.09                           |

**Memory**

|                 |                           |
|-----------------|---------------------------|
| Total Available | 26.05 MB / 56.59 MB (46%) |
| Used            | 26.57 MB / 56.59 MB (46%) |
| Buffered        | 3.21 MB / 56.59 MB (5%)   |
| Cached          | 9.98 MB / 56.59 MB (17%)  |

**Network**

|                    |                 |
|--------------------|-----------------|
| Active Connections | 22 / 16384 (0%) |
|--------------------|-----------------|

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## Status > System Log

**System Log**

```

Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] Booting Linux on physical CPU 0x0
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] Linux version 4.4.194 (peng@peng) (gcc version 5.4.0 (LEDE GCC 5.4.0 unknown) ) #0 PREEMPT Sat May 9 15:23
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] CPU: ARM926EJ-S [41069265] revision 5 (ARMv5TEJ), cr=0005317f
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] CPU: VIVT data cache, VIVT instruction cache
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] Machine model: Nuvoton NUC980 IOT-GateWay Version: 0.1
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] Memory policy: Data cache writeback
Thu Jan 1 00:00:26 1970 kern.debug kernel: [ 0.000000] On node 0 totalpages: 16384
Thu Jan 1 00:00:26 1970 kern.debug kernel: [ 0.000000] free_area_init_node: node 0, pgdat c0657704, node_mem_map c3f77000
Thu Jan 1 00:00:26 1970 kern.debug kernel: [ 0.000000] Normal zone: 128 pages used for memmap
Thu Jan 1 00:00:26 1970 kern.debug kernel: [ 0.000000] Normal zone: 0 pages reserved
Thu Jan 1 00:00:26 1970 kern.debug kernel: [ 0.000000] Normal zone: 16384 pages, LIFO batch:3
Thu Jan 1 00:00:26 1970 kern.debug kernel: [ 0.000000] pcpu-alloc: s0 r0 d32768 u32768 alloc=1*32768
Thu Jan 1 00:00:26 1970 kern.debug kernel: [ 0.000000] pcpu-alloc: [0] 0
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] Built 1 zonelists in Zone order, mobility grouping on. Total pages: 16256
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] Kernel command line: root=/dev/mtdblock2 console=ttyS0,115200n8 rdinit=/sbin/init mem=64M lpj=744448
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] PID hash table entries: 256 (order: -2, 1024 bytes)
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] Dentry cache hash table entries: 8192 (order: 3, 32768 bytes)
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] Inode-cache hash table entries: 4096 (order: 2, 16384 bytes)
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] Memory: 57756K/65536K available (4538K kernel code, 305K rvdta, 1704K rodata, 188K init, 252K bss, 7780K reser
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] Virtual kernel memory layout:
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] vector : 0xffff0000 - 0xffff1000 ( 4 kB)
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] fixmap : 0xff000000 - 0xff000000 (3072 kB)
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] vmalloc : 0xc4800000 - 0xffff0000 ( 944 MB)
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] lowmem : 0xc0000000 - 0xc4000000 ( 64 MB)
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] modules : 0xbf000000 - 0xc0000000 ( 16 MB)
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] .text : 0xc0008000 - 0xc0620f54 ( 6244 kB)
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] .init : 0xc0621000 - 0xc0650000 ( 188 kB)
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] .data : 0xc0650000 - 0xc069c784 ( 306 kB)
Thu Jan 1 00:00:26 1970 kern.notice kernel: [ 0.000000] .bss : 0xc069c784 - 0xc06db8f8 ( 253 kB)
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] SLUB: HWalign=32, Order=0-3, MinObjects=0, CPUs=1, Nodes=1
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] Preemptible hierarchical RCU implementation.
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] Build-time adjustment of leaf fanout to 32.
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] NR_IRQS=545
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000000] clocksource: nuc980-timer5: mask: 0xffff max_cycles: 0xffff, max_idle_ns: 62215505635 ns
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000033] sched_clock: 24 bits at 120kHz, resolution 8333ns, wraps every 69905062489ns
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.000741] Console: colour dummy device 80x30
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.186616] console [ttyS0] enabled
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.190091] Calibrating delay loop (skipped) preset value.. 148.88 BogoMIPS (lpj=744448)
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.198174] pid_max: default: 32768 minimum: 301
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.203133] Mount-cache hash table entries: 1024 (order: 0, 4096 bytes)
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.209708] Mountpoint-cache hash table entries: 1024 (order: 0, 4096 bytes)
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.218916] CPU: Testing write buffer coherency: ok
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.224963] Setting up static identity map for 0xc400 - 0x843c
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.271558] clocksource: jiffies: mask: 0xffff max_cycles: 0xffff, max_idle_ns: 19112604462750000 ns
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.282316] futex: hash table entries: 256 (order: -1, 3072 bytes)
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.288874] pinctrl core: initialized pinctrl subsystem
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.296433] NET: Registered protocol family 16
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.303199] DMA: preallocated 256 KiB pool for atomic coherent allocations
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.316783] <DT> nuc980_d1_device_init +
Thu Jan 1 00:00:26 1970 kern.info kernel: [ 0.348016] <DT> nuc980_d1_device_init -
    
```

## Status > Kernel Log

## Kernel Log

```
[ 0.000000] Booting Linux on physical CPU 0x0
[ 0.000000] Linux version 4.4.194 (peng@peng) (gcc version 5.4.0 (LEDE GCC 5.4.0 unknown)) #0 PREEMPT Sat May 9 15:23:54 2020
[ 0.000000] CPU: ARM926EJ-S [41069265] revision 5 (ARMv5TEJ), cr=0005317f
[ 0.000000] CPU: VIVT data cache, VIVT instruction cache
[ 0.000000] Machine model: Nuvoton NUC980 IOT-GateWay Version: 0.1
[ 0.000000] Memory policy: Data cache writeback
[ 0.000000] On node 0 totalpages: 16384
[ 0.000000] free_area_init_node: node 0, pgdat c0657704, node_mem_map c3f77000
[ 0.000000] Normal zone: 128 pages used for memmap
[ 0.000000] Normal zone: 0 pages reserved
[ 0.000000] Normal zone: 16384 pages, LIFO batch:3
[ 0.000000] pcpu-alloc: s0 r0 d32768 u32768 alloc=1*32768
[ 0.000000] pcpu-alloc: [0] 0
[ 0.000000] Built 1 zonelists in Zone order, mobility grouping on. Total pages: 16256
[ 0.000000] Kernel command line: root=/dev/mtdblock2 console=ttyS0.115200n8 rdinit=/sbin/init mem=64M lpj=744448
[ 0.000000] PID hash table entries: 256 (order: -2, 1024 bytes)
[ 0.000000] Dentry cache hash table entries: 8192 (order: 3, 32768 bytes)
[ 0.000000] Inode-cache hash table entries: 4096 (order: 2, 16384 bytes)
[ 0.000000] Memory: 57756K/65536K available (4538K kernel code, 305K rwdata, 1704K rodata, 188K init, 252K bss, 7780K reserved, 0K cma-reserved)
[ 0.000000] Virtual kernel memory layout:
[ 0.000000] vector : 0xffff0000 - 0xffff1000 ( 4 kB)
[ 0.000000] fixmap : 0xffc00000 - 0xffc00000 (3072 kB)
[ 0.000000] vmalloc : 0xc4800000 - 0xff800000 ( 944 MB)
[ 0.000000] lowmem : 0xc0000000 - 0xc4000000 ( 64 MB)
[ 0.000000] modules : 0xbf000000 - 0xc0000000 ( 16 MB)
[ 0.000000] .text : 0xc0008000 - 0xc0620f54 (6244 kB)
[ 0.000000] .init : 0xc0621000 - 0xc0650000 ( 188 kB)
[ 0.000000] .data : 0xc0650000 - 0xc069c784 ( 306 kB)
[ 0.000000] .bss : 0xc069c784 - 0xc06db8f8 ( 253 kB)
[ 0.000000] SLUB: HWalign=32, Order=0-3, MinObjects=0, CPUs=1, Nodes=1
[ 0.000000] Preemptible hierarchical RCU implementation.
[ 0.000000] Build-time adjustment of leaf fanout to 32.
[ 0.000000] NR_IRQS: 545
[ 0.000000] clocksource: nuc980-timer5: mask: 0xfffff max_cycles: 0xfffff, max_idle_ns: 62215505635 ns
[ 0.000033] sched_clock: 24 bits at 120kHz, resolution 8333ns, wraps every 69905062489ns
[ 0.000741] Console: colour dummy device 80x30
[ 0.186618] console [ttyS0] enabled
[ 0.190091] Calibrating delay loop (skipped) preset value.. 148.88 BogoMIPS (lpj=744448)
[ 0.198174] pid_max: default: 32768 minimum: 301
[ 0.203133] Mount-cache hash table entries: 1024 (order: 0, 4096 bytes)
[ 0.209708] Mountpoint-cache hash table entries: 1024 (order: 0, 4096 bytes)
[ 0.218916] CPU: Testing write buffer coherency: ok
[ 0.224983] Setting up static identity map for 0x8400 - 0x843c
[ 0.271558] clocksource: jiffies: mask: 0xffffffff max_cycles: 0xffffffff, max_idle_ns: 19112604462750000 ns
[ 0.282316] futex hash table entries: 256 (order: -1, 3072 bytes)
[ 0.288874] pinctrl core: initialized pinctrl subsystem
[ 0.296433] NET: Registered protocol family 16
[ 0.303199] DMA: preallocated 256 KiB pool for atomic coherent allocations
[ 0.316783] <DT> nuc980_dt_device_init +
```

## 5.7.2 System

### 5.7.2.1 System

#### System Properties > General Settings

| Item       | Description  | Default |
|------------|--|---------|
| Local time | Displays the current time of the device. You can click the "Sync browser time" or "Sync with NTP server" button to update the device time. | --      |
| Hostname   | The device name can be customized to easily distinguish between multiple devices.  | BL200   |
| Timezone   | The time zone can be selected via the drop down menu   | UTC     |

System Properties > Logging

BL200UA
Status ▾
System ▾
Settings ▾
I/O Module ▾
Serial Module ▾
OPC UA ▾
Operation&Control ▾
Logout
REFRESHING

### System

Here you can configure the basic aspects of your device like its hostname or the timezone.

#### System Properties

General Settings
Logging
Time Synchronization
Language and Style

System log buffer size:  kiB

External system log server:

External system log server port:

External system log server protocol:

Write system log to file:

Log output level:

Cron Log Level:

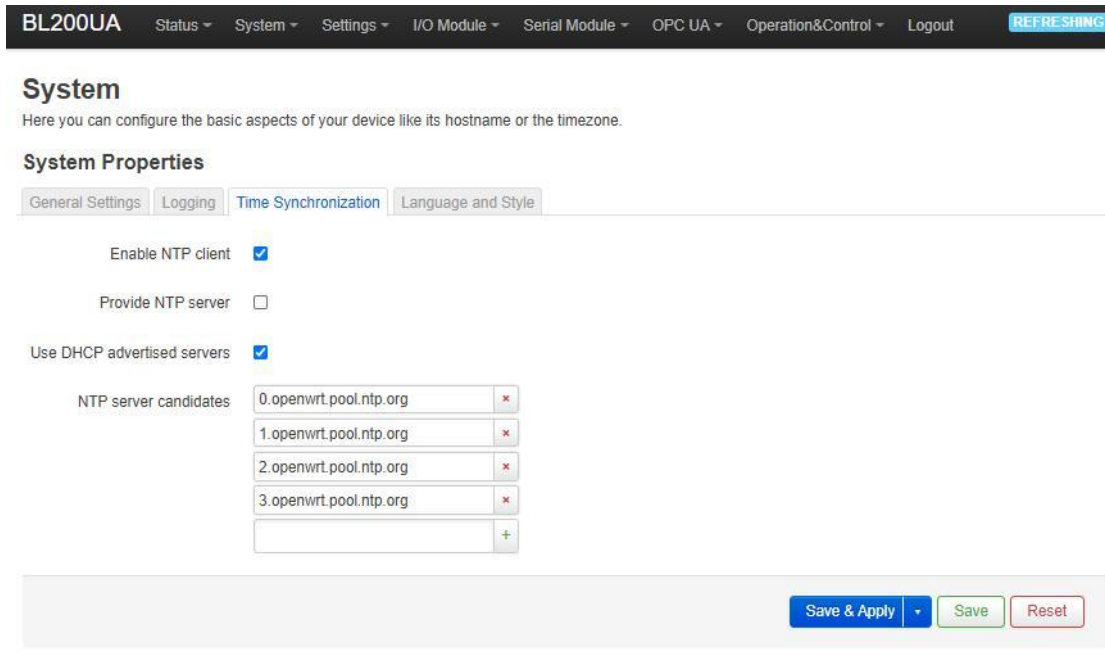
Save & Apply ▾
Save
Reset

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| Item                                | Description | Default |
|-------------------------------------|-------------|---------|
| System log buffer size              |             | 64      |
| External system log server          |             |         |
| External system log server port     |             |         |
| External system log server protocol |             |         |
| Write system log to file            |             |         |
| Log output level                    |             |         |
| Cron log level                      |             |         |

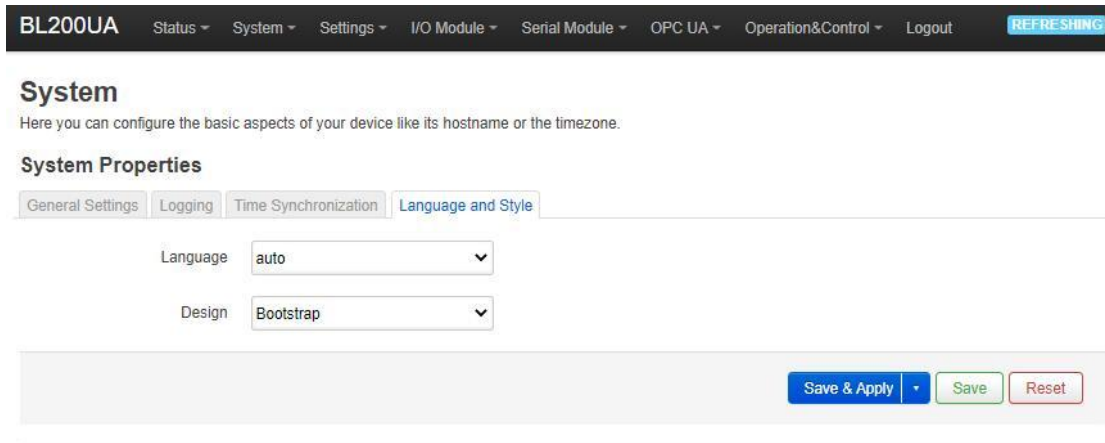
System Properties > Time Synchronization

An NTP server can be set to synchronize time



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System Properties > Language and Style



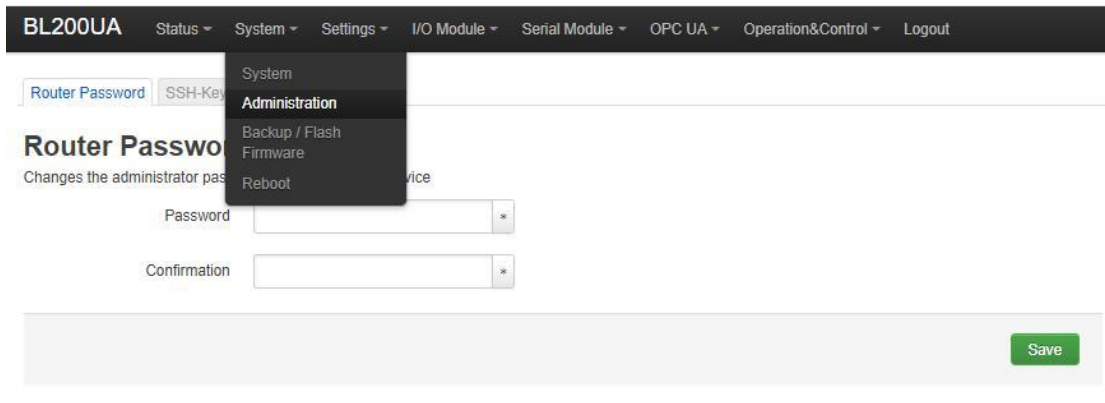
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| Item     | Description                            | Default   |
|----------|--|-----------|
| Language | Available in auto, English, Chinese    | auto      |
| Design   | Currently only Bootstrap is supported. | Bootstrap |

## 5.7.2.2 Administration

Administration > Router Password

Change the administrator password for accessing the device.



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### Administration > SSH Keys

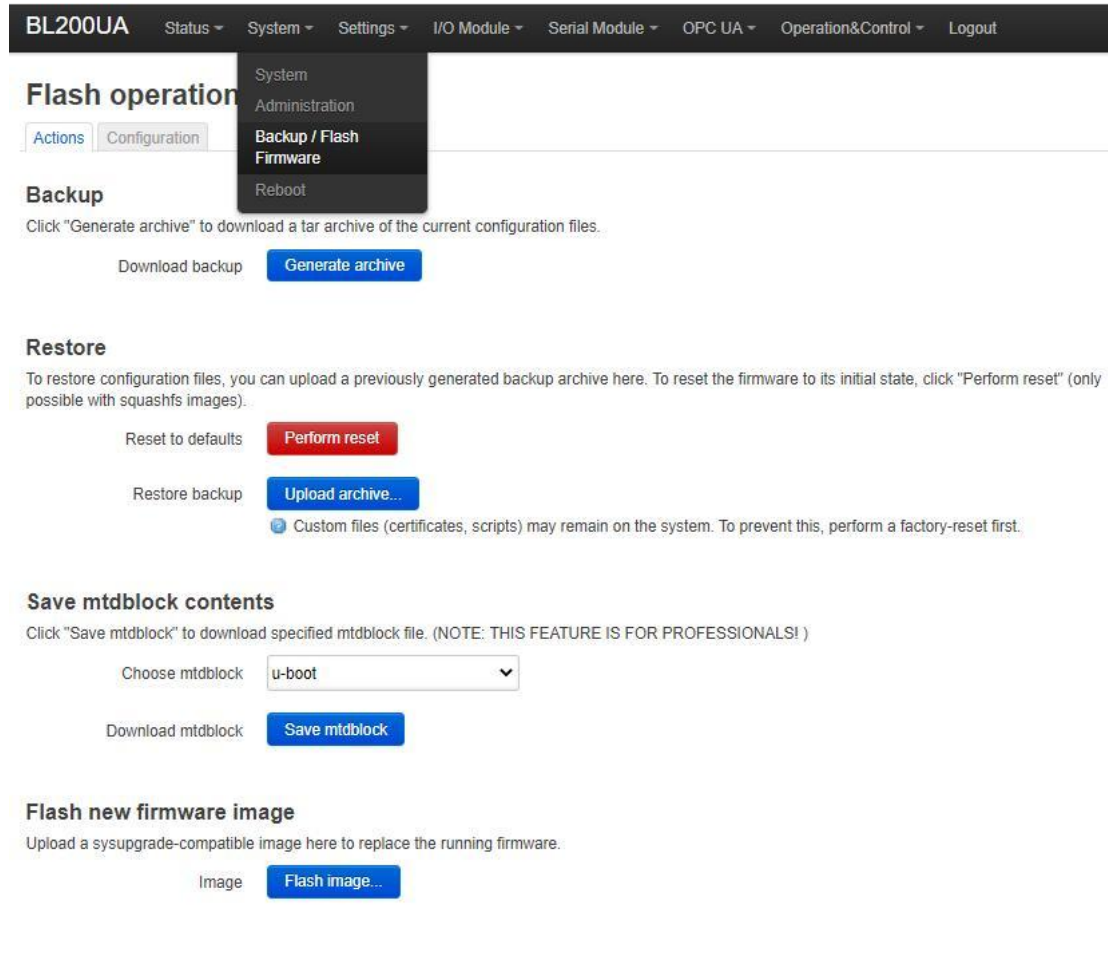
Public keys allow for the passwordless SSH logins with a higher security compared to the use of regular passwords. In order to upload a new key to the device, paste an OpenSSH compatible public key line or drag a .pub file into the input field.



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### 5.7.2.3 Backup/Flash Firmware



**Flash operation**

System  
Administration  
**Backup / Flash Firmware**  
Reboot

**Backup**

Click "Generate archive" to download a tar archive of the current configuration files.

Download backup

**Restore**

To restore configuration files, you can upload a previously generated backup archive here. To reset the firmware to its initial state, click "Perform reset" (only possible with squashfs images).

Reset to defaults

Restore backup

Custom files (certificates, scripts) may remain on the system. To prevent this, perform a factory-reset first.

**Save mtddblock contents**

Click "Save mtddblock" to download specified mtddblock file. (NOTE: THIS FEATURE IS FOR PROFESSIONALS!)

Choose mtddblock

Download mtddblock

**Flash new firmware image**

Upload a sysupgrade-compatible image here to replace the running firmware.

Image

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| Item           | Description  | Default |
|----------------|--|---------|
| Backup         | Click "Generate archive" to download a tar archive of the current configuration files.   | --      |
| Restore        | To restore configuration files, you can upload a previously generated backup archive here. To reset the firmware to its initial state, click "Perform reset" (only possible with squashfs images). | --      |
| Save mtddblock | Click "Save mtddblock" to download specified mtddblock file. (NOTE: THIS FEATURE IS FOR PROFESSIONALS)   | --      |
| Flash image    | Upload a sysupgrade-compatible image here to replace the running firmware.   | --      |

### 5.7.2.4 Reboot

Click "Perform reboot" will reboot your device

BL200UA Status System Settings I/O Module Serial Module OPC UA Operation&Control Logout

#### Reboot

Reboots the operating system of your device

[Perform reboot](#)

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### 5.7.3 Settings

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#### Device settings

Device settings

Modbus Device ID:   
• If not set or set to 0, the device ID in the Modbus command is ignored

Modbus TCP port:

Dial switch address: 192.168.1.253  
• The 3rd segment of IP address is determined by dial switch, restart the device and the modification will take effect

IP Address Type:

Set device IP address:

Subnet Mask:

Gateway address:

[Save & Apply](#) [Save](#) [Reset](#)

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| Item                  | Description   | Default |
|-----------------------|---|---------|
| Modbus Device ID      | Modbus device ID range is 1~247.  | 1       |
| Modbus TCP port       | Modbus TCP protocol port number, which can be customized.   | 502     |
| DIP switch address    | Displays the IP address set by the DIP switch.  |         |
| IP address type       | Select from "Static Address", "Dynamic Address(DHCP)".  |         |
| Set device IP address | The IP address of the device can be set by yourself, and it needs to be restarted to take effect after setting. | --      |

|                 |                        |  |
|-----------------|------------------------|--|
| Subnet mask     | Set IP subnet mask     |  |
| Gateway address | Set IP gateway address |  |

### 5.7.4 I/O Modules

After power on, the controller automatically recognizes all I/O modules connected to it and creates an internal local process image based on the module type, data width and the module's position in the node.

If I/O modules are added, changed or removed, a new process image is created and the process data addresses change. When adding an I/O module, the process data of all previous I/O modules must be considered.

The controller can connect up to 32 I/O modules, including digital input and output, analog input and output and special function modules.

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#### IO status

| IO Slot | Module Name | Module Type | Channel Number | Modbus Address | 24V Address-State | Soft Version | IO Status | Channel Status |
|---------|-------------|-------------|----------------|----------------|-------------------|--------------|-----------|----------------|
| 1       | M1081       | DI          | 8              | 2000-2007      | 9001-Power On     | 5            | Normal    | Channel Status |
| 2       | M2082       | DO          | 8              | 1000-1007      | 9002-Power On     | 5            | Normal    | Channel Status |
| 3       | M3041       | AI          | 4              | 3000-3006      | 9003-Power On     | 5            | Normal    | Channel Status |
| 4       | M4044       | AO          | 4              | 4000-4006      | 9004-Power On     | 5            | Normal    | Channel Status |
| 5       | M6021       | COM         | 2              | 0-0            | 9005-Power On     | 5            | Normal    | Channel Status |

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| Item              | Description   |
|-------------------|---|
| IO slot           | The order of IO modules in the slot, the first module card position close to the controller is 1, and the following ones are 2 3 4... |
| Module name       | I/O module model  |
| Module type       | I/O module function type  |
| Channel Number    | Data width of I/O module  |
| Modbus Address    | Process map address of the I/O module inside the controller   |
| 24V Address State | Power supply status on the field side of the I/O module, digital, 1 bit   |
| Software version  | I/O module internal firmware version  |



|                |  |
|----------------|--|
| IO status      | I/O module and controller communication status                         |
| Channel status | Click to view and set the parameters of different types of I/O modules |

### 5.7.4.1 Digital Input Module

The digital input module can provide two types of data, one is the current input state value, Boolean type; the other is the counter value, 32-bit numerical type, which supports the clear function.

#### IO status

IO Slot:1,Module Type:DI,Module Name:M1081

| Channels | Modbus Address | Value |
|----------|----------------|-------|
| 1        | 2000           | Open  |
| 2        | 2001           | Open  |
| 3        | 2002           | Open  |
| 4        | 2003           | Open  |
| 5        | 2004           | Open  |
| 6        | 2005           | Open  |
| 7        | 2006           | Open  |
| 8        | 2007           | Open  |

#### Filter Time

Filter Time(ms)

#### DI Count

| Channels | Modbus Address | Value | Conut Mode  | Clear |
|----------|----------------|-------|-------------|-------|
| 1        | 5000           | 0     | Rising Edge | Clear |
| 2        | 5002           | 0     | Rising Edge | Clear |
| 3        | 5004           | 0     | Rising Edge | Clear |
| 4        | 5006           | 0     | Rising Edge | Clear |
| 5        | 5008           | 0     | Rising Edge | Clear |
| 6        | 5010           | 0     | Rising Edge | Clear |
| 7        | 5012           | 0     | Rising Edge | Clear |
| 8        | 5014           | 0     | Rising Edge | Clear |

| Item     | Description                                |
|----------|--|
| Channels | Channel number of the digital input module |

|                |  |
|----------------|--|
| Modbus Address | Process map address of Boolean status data inside the coupler  |
| Value          | Display the current input state, open: logic 0, close: logic 1 |
| Fliter Time    | Selecting the time for DI filtering                            |

| Item           | Description   |
|----------------|---|
| Channels       | Channel number of the digital input module  |
| Modbus Address | Process map address of the count value inside the coupler   |
| Value          | Display the current input count value, 32-bit unsigned integer                                      |
| Count Mode     | Selection of "Rising Edge", "Falling Edge", "Rising Edge and Falling Edge" Trigger Counting Methods |
| Clear          | Clear the current channel counter value   |

### 5.7.4.2 Digital Output Module

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#### IO status

IO Slot:2,Module Type:DO,Module Name:M2082

| Channels | Modbus Address | Value | PowerOn Status | Open/Close |
|----------|----------------|-------|----------------|------------|
| 1        | 1000           | Open  | Open           | Open/Close |
| 2        | 1001           | Open  | Open           | Open/Close |
| 3        | 1002           | Open  | Open           | Open/Close |
| 4        | 1003           | Open  | Open           | Open/Close |
| 5        | 1004           | Open  | Open           | Open/Close |
| 6        | 1005           | Open  | Open           | Open/Close |
| 7        | 1006           | Open  | Open           | Open/Close |
| 8        | 1007           | Open  | Open           | Open/Close |

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| Item           | Description  |
|----------------|--|
| Channels       | Channel number of the digital output module                                  |
| Modbus Address | Process map address of the digital output boolean data inside the controller |
| Value          | Display the current output state, open: 0, close: 1                          |

|                 |   |
|-----------------|---|
| Power-on status | Set the state of DO after power-on, select from "open", "close", "last" |
| Open/Close      | Can control the current channel output state                            |

### 5.7.4.3 Analog Input Module

The analog input (AI) type module supports setting parameters through the controller web page, so that the data conversion is automatically realized inside the module, and the actual engineering value corresponding to the sensor can be directly output.

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**IO status**

IO Slot:4,Module Type:AI,Module Name:M3041

| Channels | Modbus Address | Value    | Mode             | Min Value            | Max Value            | Offset(mA)           |
|----------|----------------|----------|------------------|----------------------|----------------------|----------------------|
| 1        | 3000           | 4.000000 | Current 4-20mA ▾ | <input type="text"/> | <input type="text"/> | <input type="text"/> |
| 2        | 3002           | 4.000000 | Current 4-20mA ▾ | <input type="text"/> | <input type="text"/> | <input type="text"/> |
| 3        | 3004           | 4.000000 | Current 4-20mA ▾ | <input type="text"/> | <input type="text"/> | <input type="text"/> |
| 4        | 3006           | 4.000000 | Current 4-20mA ▾ | <input type="text"/> | <input type="text"/> | <input type="text"/> |

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| Item           | Description   |
|----------------|---|
| Channels       | Channel number of the analog input module   |
| Modbus Address | Process map address of the analog input module inside the controller  |
| Value          | Display the actual engineering value input by the current channel, 32-bit single-precision floating-point type                            |
| Mode           | Different models of analog input modules have different options, please refer to the specific analog input I/O module manual for details. |
| Min Value      | Sensor range minimum  |
| Max Value      | Sensor range maximum  |
| Offset(mA)     | The offset allows you to adjust the error between acquisition and actual.   |

There is a linear relationship between the electrical signal value of the analog input

module (usually a sensor) and the actual engineering value. Their formulas are as follows (take 4-20mA as an example):

$$\text{Actual engineering value} = (\text{current value} - 4) * ((\text{maximum} - \text{minimum}) / (20 - 4)) + \text{minimum}$$

Take the 4-20mA type water level sensor to measure the depth of the water tower as an example:

The known water level sensor range is 0-100m, the current data is 5.6mA, and the depth of the water tower is calculated:

Into the formula:

$$(5.6 - 4) * ((100 - 0) / (20 - 4)) + 0 = 10$$

The depth of the water tower is 10m

### 5.7.4.4 Analog Output Module

BL200 Status ▾ System ▾ Settings ▾ I/O Module ▾ Serial Module ▾ Operation Control ▾ Logout

#### IO status

IO Slot:7,Module Type:AO,Module Name:M4041

| Channels | Modbus Address | Value    | Mode             | Min Value            | Max Value            | Set Value            |
|----------|----------------|----------|------------------|----------------------|----------------------|----------------------|
| 1        | 4000           | 4.000000 | Current 4-20mA ▾ | <input type="text"/> | <input type="text"/> | <input type="text"/> |
| 2        | 4002           | 4.000000 | Current 4-20mA ▾ | <input type="text"/> | <input type="text"/> | <input type="text"/> |
| 3        | 4004           | 4.000000 | Current 4-20mA ▾ | <input type="text"/> | <input type="text"/> | <input type="text"/> |
| 4        | 4006           | 4.000000 | Current 4-20mA ▾ | <input type="text"/> | <input type="text"/> | <input type="text"/> |

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| Item           | Description   |
|----------------|---|
| Channels       | Channel number of the analog output module  |
| Modbus Address | Process map address of the analog output module inside the controller   |
| Value          | Display the actual engineering value output by the current channel, 32-bit single-precision floating-point type                             |
| Mode           | Different models of analog output modules have different options, please refer to the specific analog output I/O module manual for details. |
| Min value      | Actual engineering value minimum value  |

|           |  |
|-----------|--|
| Max value | Actual engineering value maximum value                       |
| Set value | You can set the actual project value required for the output |

## 5.7.5 Serial Port Module

Various sensors, meters and other devices that support Modbus RTU(Master) protocol can be connected to the edge controller through the serial port module. It allows process mapping between external sensor data and the coupler via the local bus.

### 5.7.5.1 Serial Port Settings

BL200UA Status ▾ System ▾ Settings ▾ I/O Module ▾ Serial Module ▾ OPC UA ▾ Operation&Control ▾ Logout

#### Serial Settings

Serial Settings

| IO Slot | Module Type | COM Type | COM Name | Baudrate | Data bits | Parity | Stop bits | Modbus Settings |
|---------|-------------|----------|----------|----------|-----------|--------|-----------|-----------------|
| 5       | M6021       | RS485    | COM1     | 9600 ▾   | 8 ▾       | None ▾ | 1 ▾       | Modbus Settings |
| 5       | M6021       | RS485    | COM2     | 9600 ▾   | 8 ▾       | None ▾ | 1 ▾       | Modbus Settings |

Save & Apply ▾ Save Reset

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### 5.7.5.2 Modbus Settings

Modbus settings are used to add Modbus RTU devices to the serial communication I/O module. A maximum of 25 Modbus commands can be created.

BL200UA Status ▾ System ▾ Settings ▾ I/O Module ▾ Serial Module ▾ OPC UA ▾ Operation&Control ▾ Logout

#### Modbus Master

Modbus Master

| Name                                | Alias | Slave Interface | Slave Address | Function Code | Data Type | Register Start Address | Data Number | Mapping Address | Enable | Query |
|-------------------------------------|-------|-----------------|---------------|---------------|-----------|------------------------|-------------|-----------------|--------|-------|
| This section contains no values yet |       |                 |               |               |           |                        |             |                 |        |       |

Add

Save & Apply ▾ Save Reset

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Enter the custom data name in the input box and click Add

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### Modbus Master

Modbus Master

| Name                                       | Alias | Slave Interface | Slave Address | Function Code | Data Type | Register Start Address | Data Number | Mapping Address | Enable | Query |
|--|-------|-----------------|---------------|---------------|-----------|------------------------|-------------|-----------------|--------|-------|
| <i>This section contains no values yet</i> |       |                 |               |               |           |                        |             |                 |        |       |

▾       

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The configuration box pops

**Modbus Master - 1**

Alias:

Slave Interface:  ▾

Slave Address:

Function Code:  ▾

Register Start Address:

Data Number:

Mapping address alloc:  ▾

Polling period(s):   
ⓘ If not set, the default is 0.2s

Response timeout(s):   
ⓘ If not set, the default is 0.5s

| Item                   | Description  |
|------------------------|--|
| Alias                  | Device nickname can be used to distinguish data                            |
| Slave Interface        | Select serial channel  |
| Slave address          | Slave device address, range 1-247  |
| Function code          | Select according to the slave data type, including: "01", "02", "03", "04" |
| Register start address | Register start address of slave data                                       |
| Data number            | Number of slave data   |

|                       |  |
|-----------------------|--|
| Mapping address alloc | <p>Support distribution method:</p> <p>auto<br/>According to different data types, the system automatically allocates down the starting address of the mapping, and the addresses are continuous.</p> <p>manual<br/>Manual allocation allows mapping addresses to be allocated across segments</p> |
| Polling period (s)    | The interval between two adjacent polling commands   |
| Response timeout (s)  | After sending the command to the slave, wait for the maximum time for the slave to return data. If the time exceeds this time, the slave will be considered to have no response.   |

You can modify, delete, and view data of slave, or you can disable collection.

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### Modbus Master

Modbus Master

| Name | Alias | Slave Interface | Slave Address | Function Code | Data Type | Register Start Address | Data Number | Mapping Address | Enable                              | Query   |
|------|-------|-----------------|---------------|---------------|-----------|------------------------|-------------|-----------------|-------------------------------------|---|
| 1    | 1     | COM1            | 1             | 1             | Bool      | 0                      | 1           | 10000-10000     | <input checked="" type="checkbox"/> | <div style="border: 1px solid gray; padding: 2px;">           Query<br/> <input type="button" value="Edit"/> <input type="button" value="Delete"/> </div> |

▾       

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## 5.7.6 Operation and Control

### 5.7.6.1 Arithmetic Operation

## Arithmetic operation

### Arithmetic operation

50000-50014 addresses are used to save intermediate calculation results, which can be published through mqtt or read through MODBUS

| Name | Input1 | Operation | Input2 | Operation | Input3 | Output Address | Output Value |
|------|--------|-----------|--------|-----------|--------|----------------|--------------|
|------|--------|-----------|--------|-----------|--------|----------------|--------------|

*This section contains no values yet*

#### Arithmetic operation - 1

Input1:

Operation:

Input2:

Operation:

Input3:

Output Address:

Publish:

It supports "addition, subtraction, multiplication, and division" operations between AI, AO, or RS485 slave numerical data, and can also perform operations with "addition, subtraction, multiplication, and division" constants, and freely match 1 or 2 conditions to combine the output results. If a 16-bit register address is used as the output result, the output with a decimal is an integer.

## 5.7.6.2 Logical Operation



[Arithmetic operation](#)
[Logical operation](#)
[Condition operation](#)

## Logical operation

### Bool Logic

| Name | Input1 | Condition | Relationship | Input2 | Condition | Output Address | Output Value | Logic Value |
|------|--------|-----------|--------------|--------|-----------|----------------|--------------|-------------|
|------|--------|-----------|--------------|--------|-----------|----------------|--------------|-------------|

*This section contains no values yet*

### Numerical Logic

| Name | Input1 | Condition | Threshold | Relationship | Input2 | Condition | Threshold | Output Address | Output Value | Logic Value |
|------|--------|-----------|-----------|--------------|--------|-----------|-----------|----------------|--------------|-------------|
|------|--------|-----------|-----------|--------------|--------|-----------|-----------|----------------|--------------|-------------|

*This section contains no values yet*

### Combinational logic

| Name | Input1 | Condition | Relationship | Input2 | Condition | Output Address | Output Value | Logic Value |
|------|--------|-----------|--------------|--------|-----------|----------------|--------------|-------------|
|------|--------|-----------|--------------|--------|-----------|----------------|--------------|-------------|

*This section contains no values yet*

## Bool logic configuration

Logical operation - 1

Input1 REG1000 ▼

Condition Open ▼

Relationship Logic And ▼

Input2 REG1000 ▼

Condition Open ▼

Output Type Bool Type ▼

Output Address -- Please choose -- ▼

Bool Value Open ▼

Output Delay(ms)

Set Default

Dismiss Save

Numerical Logic Configuration

Logical operation - 1

Input1 REG3000 ▼

Condition Greater Than(>) ▼

Threshold

Relationship Logic And ▼

Input2 REG3000 ▼

Condition Greater Than(>) ▼

Threshold

Output Type Bool Type ▼

Output Address -- Please choose -- ▼

Bool Value Open ▼

Output Delay(ms)

Set Default

Dismiss Save

Combinational logic configuration

Logical operation - 3

|                  |  |
|------------------|--|
| Input1           | <input type="text" value="1"/>                   |
| Condition        | <input type="text" value="Is true"/>             |
| Relationship     | <input type="text" value="Logic And"/>           |
| Input2           | <input type="text" value="2"/>                   |
| Condition        | <input type="text" value="Is true"/>             |
| Output Type      | <input type="text" value="Bool Type"/>           |
| Output Address   | <input type="text" value="-- Please choose --"/> |
| Bool Value       | <input type="text" value="Open"/>                |
| Output Delay(ms) | <input type="text"/>                             |
| Set Default      | <input type="checkbox"/>                         |

Dismiss

Save

Users can freely set various combination linkages between I/O (digital input and output, analog input and output) or serial port modules (Modbus slave data) according to needs. Whether the built logic is triggered can be judged according to the logic value item of the web page, "0" means not triggered, and "1" means triggered. Logical value items cannot be updated automatically, and the web page must be manually refreshed.

Example:

Logic 1 (And), input condition A and input condition B meet the trigger condition at the same time, output result Y.

Logic 2 (Or), any one of input condition C or input condition D satisfies the trigger condition, and the output result is Y.

Logic 3: Logic 1 + Logic 2 can be combined to form a logic 3 or more combinations.

### 5.7.6.3 Condition Operation

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Operation Control ▾
Logout

Arithmetic operation
Logical operation
Condition operation

#### Condition operation

Condition operation

50000-50014 addresses are used to save intermediate calculation results, which can be published through mqtt or read through MODBUS

| Name                                       | Condition(True) | Input1 | Operation | Input2 | Operation | Input3 | Output Address | Output Value |
|--|-----------------|--------|-----------|--------|-----------|--------|----------------|--------------|
| <i>This section contains no values yet</i> |                 |        |           |        |           |        |                |              |

Add

Save & Apply ▾
Save
Reset

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#### Condition operation - 1

Condition(True)

Input1

Operation  ▾

Input2

Operation  ▾

Input3

Output Address

Publish

Dismiss
Save

Conditional operation is based on arithmetic operation plus condition triggering, that is, when the condition is satisfied, AI, AO or RS485 slave numerical type data or constants, these data can be free to choose 1-3 conditions for each other to "add, subtract, multiply or divide" arithmetic operation.

### 5.7.6.4 Example

✧ Take a simple packing system as an example

Requirements:

(1) After pressing the start button, the conveyor belt B starts to run first, and drags the empty box forward to the designated position. After reaching the designated position,

SQ2 sends a signal to stop the conveyor belt B from running.

(2) After the conveyor belt B stops, the conveyor belt A starts to run, and the products fall into the boxes one by one. The SQ1 sensor detects the products and detects that the products fall into the box. Conveyor belt A stops running, conveyor belt B starts running, and it goes on and on, until the stop button is pressed, and conveyor belts A and B stop at the same time.

To realize such a function in S7-200SMART, the peripheral wiring needs to use DI and DQ as follows:

| Input |                          | Output |                   |
|-------|--------------------------|--------|-------------------|
| I0.0  | Automatic control button | Q0.1   | Conveyor A output |
| I0.1  | Stop button              | Q0.2   | Conveyor B output |
| I0.2  | B conveyor belt moving   |        |                   |
| I0.3  | A conveyor belt moving   |        |                   |
| I0.4  | SQ2 input                |        |                   |
| I0.5  | SQ1 input                |        |                   |

Using BL200 calculation and control simulation to achieve such requirements, the DI and DO required for wiring are as follows:

| Input |                                       | Output |                   |
|-------|---------------------------------------|--------|-------------------|
| DI1   | A conveyor belt moving                | DO1    | Conveyor A output |
| DI2   | B conveyor belt moving                | DO2    | Conveyor B output |
| DI3   | Stop button                           |        |                   |
| DI4   | Automatic control button              |        |                   |
| DI5   | Detect empty box sensor,<br>SQ2 input |        |                   |
| DI6   | Detect product SQ1 input              |        |                   |

### 5.7.6.4.1 Bool Logic Configuration Example

## BL200Pro

Status ▾ System ▾ Settings ▾ I/O Module ▾ Serial Module ▾ OPC UA ▾ Operation Control ▾ Cloud platform ▾ Logout

Arithmetic operation Logical operation Condition operation

### Logical operation

#### Bool Logic

| Name          | Input1  | Condition | Relationship | Input2 | Condition | Output Address     | Output Value | Logic Value |   |
|---------------|---------|-----------|--------------|--------|-----------|--------------------|--------------|-------------|---|
| Achuansongdai | REG2000 | close     | None         | none   | none      | REG1000            | close        | 0           | <a href="#">Edit</a> <a href="#">Delete</a> |
| Bchuansongdai | REG2001 | close     | None         | none   | none      | REG1001            | close        | 0           | <a href="#">Edit</a> <a href="#">Delete</a> |
| tingzi        | REG2002 | close     | None         | none   | none      | REG1000,REG1001... | Open         | 0           | <a href="#">Edit</a> <a href="#">Delete</a> |
| zidongB       | REG2003 | close     | None         | none   | none      | REG1001            | close        | 0           | <a href="#">Edit</a> <a href="#">Delete</a> |
| kongzixiang   | REG2004 | close     | None         | none   | none      | REG1000            | close        | 0           | <a href="#">Edit</a> <a href="#">Delete</a> |
| Btingzi       | REG2004 | close     | None         | none   | none      | REG1001            | Open         | 0           | <a href="#">Edit</a> <a href="#">Delete</a> |
| changping     | REG2005 | close     | None         | none   | none      | REG1001            | close        | 0           | <a href="#">Edit</a> <a href="#">Delete</a> |
| Atingzi       | REG2005 | close     | None         | none   | none      | REG1000            | Open         | 0           | <a href="#">Edit</a> <a href="#">Delete</a> |

[Add](#)

#### Logical operation - Achuansongdai

Input1

Condition

Relationship

Output Type

Output Address

Bool Value

Output Delay(ms)

Set Default

[Dismiss](#) [Save](#)

#### Steps:

- (1) Enter Achuansongdai, click Add, and the configuration box will pop up.
- (2) Enter 1: Select DI1 register REG2000.
- (3) Condition: Select Close.

- (4) Relationship: Select "None", because DI1 directly controls the operation of A conveyor belt, so select "None" because there are no other conditions.
- (5) Output type: Select Bool type, because DO1 control is Bool.
- (6) Output address: REG1000, DI1 only controls one DO1, so only select the DO1 register address, if DI controls multiple registers, you can select multiple registers. As in the third logic "tingzi", press the stop button, both conveyor belts A and B stop.
- (7) Bool value: Off, DI1 controls DO1 to close, so choose to close.
- (8) Output delay (milliseconds): Since it is a timely response and no delay is required, leave it blank.
- (9) Set default: When the selection logic is not established, whether DO1 restores the default state, select according to the requirements.
- (10) Click "Save".
- (11) Follow the same steps to build other logic.
- (12) Click "Save and Apply" to write into the BL200 coupler.

### 5.7.6.4.2 Numerical Logic Configuration Example

The AI1 register REG3000 is connected to the temperature sensor to monitor the temperature of the motor. When the collected temperature is greater than 50, the fan is turned on, and the fan is controlled by the DO3 register REG1002.

#### Numerical Logic

| Name  | Input1  | Condition    | Threshold | Relationship | Input2 | Condition | Threshold | Output Address | Output Value | Logic Value |   |
|-------|---------|--------------|-----------|--------------|--------|-----------|-----------|----------------|--------------|-------------|---|
| wendu | REG3000 | Greater Than | 50        | None         | none   | none      | none      | REG1002        | close        | 0           | <input type="button" value="Edit"/> <input type="button" value="Delete"/> |

Logical operation - wendu

Input1

Condition

Threshold

Relationship

Output Type

Output Address

Bool Value

Output Delay(ms)

Set Default

Similarly, numerical logic and Bool logic have the same logic principle. Numerical logic only judges that the condition is "greater than", "less than" or "equal to" a certain value as a linkage condition.

### 5.7.6.4.3 Combinational Logic Example

The conveyor belt is not running, the temperature of the motor exceeds 50 degrees, the fan is turned on, and the alarm DO4 register REG1003 is triggered.

Combinational logic

| Name | Input1  | Condition | Relationship | Input2 | Condition | Output Address | Output Value | Logic Value |   |
|------|---------|-----------|--------------|--------|-----------|----------------|--------------|-------------|---|
| bj   | zidongB | Is false  | Logic And    | wendu  | Is true   | REG1003        | close        | 0           | <input type="button" value="Edit"/> <input type="button" value="Delete"/> |



Logical operation - bj

Input1

Condition

Relationship

Input2

Condition

Output Type

Output Address

Bool Value

Output Delay(ms)

Set Default

Steps:

- (1) In the Combinational Logic item, input the name "bj", click Add, and the configuration box will pop up.
- (2) Input 1: Select the logic name "zidongB" built in Bool logic before, you can choose Bool logic or numerical logic according to your demand.
- (3) Condition: Select "Is false", according to your demand, whether the logic selected by input 1 is triggered or not as a condition.
- (4) Relationship: Select "Logic And" to choose, according to your demand, the logical relationship between condition 1 and condition 2, you can also select "no" condition 2.
- (5) Input 2: Select the logic name "wendu", choose Bool logic or numerical logic according to your demand.
- (6) Condition: Select "Is true", according to your demand, whether the logic selected by input 2 is triggered or not as a condition.
- (7) Output Type: Select "Bool Type", select Bool or numeric data according to "Output Address".
- (8) Output address: Select the register address to be operated. DO4 register REG1003.
- (9) Bool value: Close, DO4 closed to control the alarm
- (10) Output delay (milliseconds): It is a timely response, there is no need for a delay, so do not fill in.
- (11) Set default: Choose whether to restore the default state of DO4 when the logic is not valid, according to your demand.

- (12) Click "Save".
- (13) Click "Save and Apply" to write into BL200 coupler.

### 5.7.6.4.4 Arithmetic Operation Configurations

The sensor collects the quantity produced in a day and stores it in register REG40002, and through the arithmetic function it calculates the quantity produced in each hour of an 8-hour day and stores it in register REG40004, and the data in register REG40004 can be sent to your platform or server through MQTT, OPC UA or Modbus.

**BL200Pro**

Status ▾ System ▾ Settings ▾ I/O Module ▾ Serial Module ▾ OPC UA ▾ Operation Control ▾ Cloud platform ▾ Logout

Arithmetic operation Logical operation Condition operation

#### Arithmetic operation

Arithmetic operation

50000-50014 addresses are used to save intermediate calculation results, which can be published through mqtt or read through MODBUS

| Name            | Input1  | Operation | Input2 | Operation | Input3 | Output Address | Output Value |   |
|-----------------|---------|-----------|--------|-----------|--------|----------------|--------------|---|
| shengchanxiaolv | REG4002 | /         | 8      | +         | none   | REG4004        | 0            | <input type="button" value="Edit"/> <input type="button" value="Delete"/> |

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**Arithmetic operation - shengchanxiaolv**

Input1:

Operation:

Input2:

Input2:

Operation:

Input3:

Output Address:

Publish

#### Steps

- (1) Enter the name "shengchanxiaolv", click Add, and a configuration box will pop up.

- (2) Input 1: Select the yield register REG40002.
- (3) Operation: Select "/", you can select "add, subtract, multiply and divide" here according to your demand.
- (4) Input 2: Select Constant, you can select other register address according to your demand.
- (5) Input 2: Fill in the constant because constant is selected, when select a register, there is no such item.
- (6) Operation: According to whether there is also a condition 3 selection, if not, then it doesn't matter.
- (7) Input 3: Select "none", because there is no need for this condition option, you can also choose registers, constants, none.
- (8) Output Address: Select the register address to store the result of the operation.
- (9) Click "Save".
- (10) Click "Save and Apply" to write into the BL200 coupler.

## 6 Fieldbus Communication Example

### 6.1 BL200 Communication Example

#### 6.1.1 Overview

Modbus is an open, manufacturer-independent fieldbus standard protocol for a variety of applications in manufacturing and process automation.

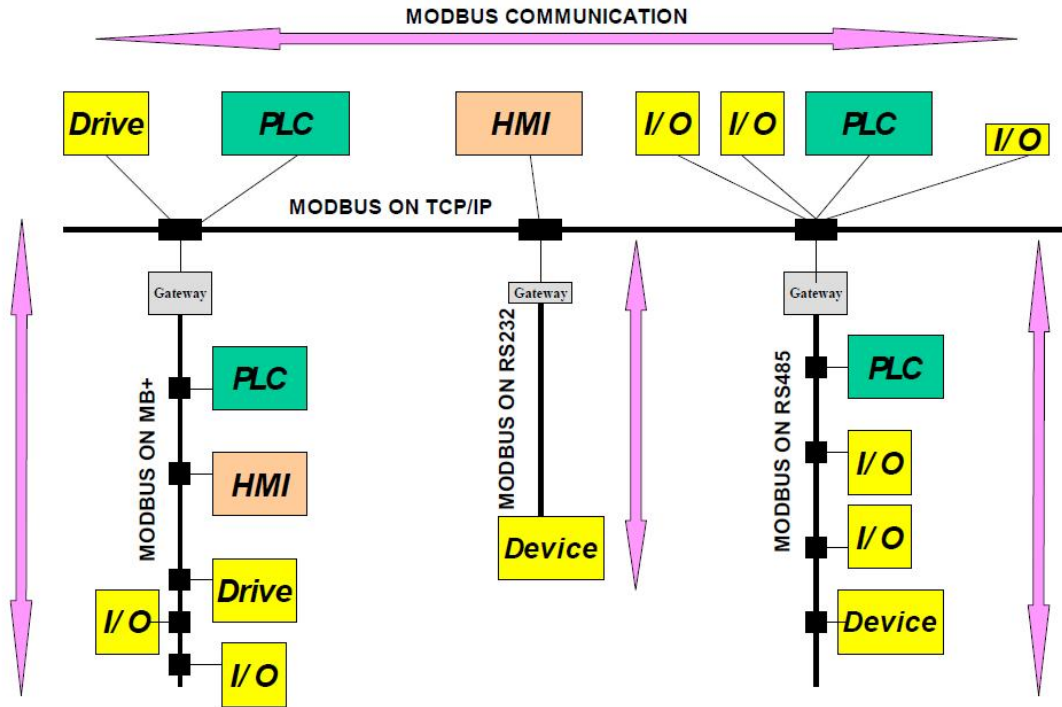
MODBUS is an application layer messaging protocol at layer 7 of the OSI model that enables client/server communication between devices connected on different types of buses or networks.

Several commonly used networks are as follows:

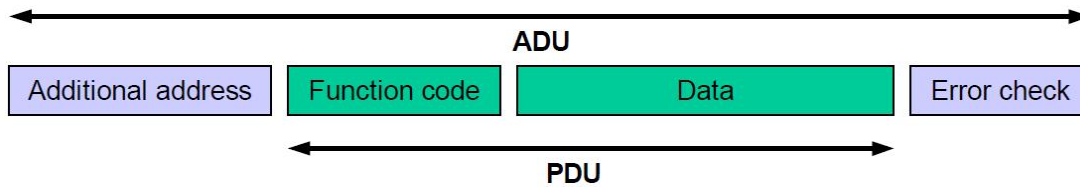
- TCP/IP over Ethernet
- Asynchronous serial transmission of multiple media (wired: EIA/TIA-232-E, EIA-422, EIA/TIA-485-A; optical fiber, radio, etc.).
- MODBUS PLUS, high-speed token.

MODBUS is a request/response protocol that provides services specified by function codes.

The MODBUS protocol allows easy communication within all types of network architectures.



MODBUS protocol defines a simple protocol data unit (PDU) independent of the underlying communication layer. The mapping of the MODBUS protocol on a specific bus or network can introduce some additional fields on the Application Data Unit (ADU).



### 6.1.1.1 Modbus TCP

The Modbus TCP protocol is a variant of the Modbus protocol that is optimized for communication over a TCP/IP connection. The protocol is designed for data exchange at the field level (ie for I/O data exchange in the process image). On the server side, all packets are sent over a TCP connection with port number 502.

The general Modbus TCP message is as follows:

| byte       | 0                      | 1 | 2                               | 3 | 4            | 5 | 6             | 7                    | 8 - n |
|------------|------------------------|---|---------------------------------|---|--------------|---|---------------|----------------------|-------|
| Definition | Transaction identifier |   | Protocol identifier( Always 00) |   | Field length |   | Slave address | Modbus function code | Data  |

### 6.1.1.2 Modbus Data Encoding

Modbus uses "big endian" representation for address and data items. This means that when transferring numbers larger than a single byte, the most significant byte is sent first.

### 6.1.1.3 Modbus Data Type

The modbus protocol is based on the following basic data types:

| Data type        | Object type   | Access type | Description    |
|------------------|---------------|-------------|----------------|
| Digital input    | 1 bit         | read        | Digital input  |
| Coil             | 1 bit         | read/write  | Digital output |
| Input register   | 16 bit (word) | read        | Analog input   |
| Holding register | 16 bit (word) | read/write  | Analog output  |

For each basic data type, one or more function codes are defined. These function codes allow digital or analog input and output data, as well as internal variables to be set or read directly from the fieldbus node.

### 6.1.2 Modbus Function Code

The function codes supported by the BL200 fieldbus node are shown in the table below. To perform the required functions, please specify the respective function codes and the address of the selected input or output channel or register.

| Modbus function code | Function                 | Access type | Description      |
|----------------------|--------------------------|-------------|------------------|
| 0x02                 | read digital input       | read        | Access by 1 bit  |
| 0x01                 | read coil                | read/write  |                  |
| 0x05                 | write a single coil      | read/write  |                  |
| 0x0F                 | write multiple coils     | read/write  |                  |
| 0x04                 | read input register      | read        | Access by 16 Bit |
| 0x03                 | read multiple registers  | read/write  |                  |
| 0x06                 | write a single register  | read/write  |                  |
| 0x10                 | write multiple registers | read/write  |                  |

The MODBUS function is performed as follows:

1. The MODBUS TCP master (such as PC) sends a request to the BL200 fieldbus node using a specific function code;
2. The BL200 fieldbus node receives the data message, and then responds to the master with correct data according to the master's request.

If a fieldbus node receives an incorrect request, it sends an error data telegram (exception) to the master.

The meaning of the exception code contained in the exception is as follows:

| Exception code | Description          |
|----------------|----------------------|
| 0x01           | illegal function     |
| 0x02           | illegal data address |
| 0x03           | illegal data value   |
| 0x04           | slave device failure |

### 6.1.2.1 Function Code 0x02

This function code is used to read the continuous state of single or multiple digital inputs.

1. Request

The request specifies the starting address and the quantity to be read.

| Field Name             | Number of bytes | Example | Description  |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 01 | Identification of Modbus request/response transactions           |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol   |
| Message length         | 2 Byte          | 0x00 06 | The number of bytes of the following data                        |
| Device address         | 1 Byte          | 0x01    | Slave address identification                                     |
| Function code          | 1 Byte          | 0x02    | Read digital input, use function code 0x02                       |
| Start address          | 2 Byte          | 0x07 D0 | The address is detailed in the "Modbus Register Mapping" chapter |
| Enter quantity         | 2 Byte          | 0x08    | Read 8 digital inputs  |

2. Response

The data field indicates the value of the input state. A binary 1 corresponds to the on state and a 0 corresponds to the off state. The least significant bit (LSB) of the first data byte contains the first bit of the request, the others are in ascending order. If the response data is not a multiple of 8, the remaining bits of the last data byte will be padded with zeros (towards the upper bits of the byte).

| Field Name             | Number of bytes | Example | Description  |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 01 | Identification of Modbus request/response transactions |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol                               |
| Message length         | 2 Byte          | 0x00 04 | The number of bytes of the following data              |
| Device address         | 1 Byte          | 0x01    | Slave address identification                           |
| Function code          | 1 Byte          | 0x02    | Read digital input, use function code 0x02             |
| Data bytes             | 1 Byte          | 0x01    | Number of bytes of data                                |
| Data                   | 1 Byte          | 0x89    | Response data  |

### 3. Abnormal

| Field Name    | Number of bytes | Example | Description                 |
|---------------|-----------------|---------|-----------------------------|
| ...           |                 |         |                             |
| Function code | 1 Byte          | 0x82    | Modbus function code + 0x80 |
| Abnormal code | 1 Byte          | 0x01    | 0x01 or 0x02                |

### 4. Example

Read the value of 8 digital inputs from address 2000 to 2007.

request

0x00 01 00 00 00 06 01 02 07 D0 00 08

| Byte               | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9             | 10 | 11              | 12 |
|--------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|---------------|----|-----------------|----|
| Data               | 00 01                  |   | 00 00               |   | 00 06          |   | 01             | 01            | 07 D0         |    | 00 08           |    |
| <b>illust rate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Start address |    | Number of coils |    |

response

0x00 01 00 00 00 04 01 02 01 89

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9          | 10   |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|------------|------|
| Data              | 00 01                  |   | 00 00               |   | 00 04          |   | 01             | 01            | 01         | 89   |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Data bytes | Data |

Status from 2007 to 2000 is displayed as byte value 0x89 or binary 1000 1001.

Address 2007 is the most significant bit MSB of the byte, 2000 is the least significant bit LSB, the distribution from high to low is as follows:

| Bit        | 7     | 6    | 5    | 4    | 3     | 2    | 1    | 0     |
|------------|-------|------|------|------|-------|------|------|-------|
| Address    | 2007  | 2006 | 2005 | 2004 | 2003  | 2002 | 2001 | 2000  |
| Status     | 1     | 0    | 0    | 0    | 1     | 0    | 0    | 1     |
| illustrate | close | open | open | open | close | open | open | close |

### 6.1.2.2 Function Code 0x01

This function code is used to read the continuous status of single or multiple coils in the remote device.

#### 1. Request

The request specifies the starting address, which specifies the address of the first coil, and the number of coils.

| Field Name             | Number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 01 | Identification of Modbus request/response transactions           |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol   |
| Message length         | 2 Byte          | 0x00 06 | The number of bytes of the following data                        |
| Device address         | 1 Byte          | 0x01    | Slave address identification                                     |
| Function code          | 1 Byte          | 0x01    | Read coil, use function code 0x01                                |
| Start address          | 2 Byte          | 0x03 E8 | The address is detailed in the "Modbus Register Mapping" chapter |
| Number of coils        | 2 Byte          | 0x00 08 | Read 8 coil states   |



## 2. Response

The data field indicates the value of the input state. A binary 1 corresponds to the on state and a 0 corresponds to the off state. The least significant bit (LSB) of the first data byte contains the first bit of the request, the others are in ascending order. If the response data is not a multiple of 8, the remaining bits of the last data byte will be padded with zeros (towards the upper bits of the byte).

| Field Name             | Number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 01 | Identification of Modbus request/response transactions |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol                               |
| Message length         | 2 Byte          | 0x00 04 | The number of bytes of the following data              |
| Device address         | 1 Byte          | 0x01    | Slave address identification                           |
| Function code          | 1 Byte          | 0x01    | Read coil, use function code 0x01                      |
| Data bytes             | 1 Byte          | 0x01    | Number of bytes of data                                |
| Data                   | 1 Byte          | 0x89    | Response data  |

## 3. Abnormal

| Field Name    | Number of bytes | Example | illustrate                  |
|---------------|-----------------|---------|-----------------------------|
| ...           |                 |         |                             |
| Function code | 1 Byte          | 0x81    | Modbus function code + 0x80 |
| Abnormal code | 1 Byte          | 0x01    | 0x01 or 0x02                |

## 4. Example

Read the status values of 8 coils from addresses 1000 to 1007.

request

0x00 01 00 00 00 06 01 01 03 E8 00 08

| Byte    | 1           | 2 | 3        | 4 | 5       | 6 | 7      | 8        | 9       | 10 | 11        | 12 |
|---------|-------------|---|----------|---|---------|---|--------|----------|---------|----|-----------|----|
| Data    | 00 01       |   | 00 00    |   | 00 06   |   | 01     | 01       | 03 E8   |    | 00 08     |    |
| illustr | Transaction |   | Protocol |   | Message |   | Device | Function | Initial |    | Number of |    |

|            |            |            |        |         |      |         |       |
|------------|------------|------------|--------|---------|------|---------|-------|
| <b>ate</b> | identifier | identifier | length | address | code | address | coils |
|------------|------------|------------|--------|---------|------|---------|-------|

response

0x00 01 00 00 00 04 01 01 01 89

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9          | 10   |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|------------|------|
| Data              | 00 01                  |   | 00 00               |   | 00 04          |   | 01             | 01            | 01         | 89   |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Data bytes | Data |

Status from 1007 to 1000 is displayed as byte value 0x89 or binary 1000 1001.

Address 1007 is the most significant bit MSB of the byte, 1000 is the least significant bit LSB, the distribution from high to low is as follows:

| Bit        | 7     | 6    | 5    | 4    | 3     | 2    | 1    | 0     |
|------------|-------|------|------|------|-------|------|------|-------|
| Address    | 1007  | 1006 | 1005 | 1004 | 1003  | 1002 | 1001 | 1000  |
| Status     | 1     | 0    | 0    | 0    | 1     | 0    | 0    | 1     |
| illustrate | close | open | open | open | close | open | open | close |

### 6.1.2.3 Function Code 0x05

This function will write a single coil status to the slave device.

#### 1. Request

| Field Name             | Number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 01 | Identification of Modbus request/response transactions           |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol   |
| Message length         | 2 Byte          | 0x00 06 | The number of bytes of the following data                        |
| Device address         | 1 Byte          | 0x01    | Slave address identification                                     |
| Function code          | 1 Byte          | 0x05    | To write a single coil, use function code 0x05                   |
| Register address       | 2 Byte          | 0x03 E8 | The address is detailed in the "Modbus Register Mapping" chapter |
| Data input             | 2 Byte          | 0xFF 00 | This value is: 0xFF 00 or 0x00 00. 0xFF                          |

|  |  |  |  |
|--|--|--|--|
|  |  |  | 00 means write 1, 0x00 00 means write 0. |
|--|--|--|--|

2. Response

| Field Name             | Number of bytes | Example | illustrate  |
|------------------------|-----------------|---------|---|
| Transaction identifier | 2 Byte          | 0x00 01 | Identification of Modbus request/response transactions                              |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol  |
| Message length         | 2 Byte          | 0x00 06 | The number of bytes of the following data   |
| Device address         | 1 Byte          | 0x01    | Slave address identification  |
| Function code          | 1 Byte          | 0x05    | To write a single coil, use function code 0x05                                      |
| Data bytes             | 2 Byte          | 0x03 E8 | Write the register address of the coil  |
| Data input             | 2 Byte          | 0xFF 00 | This value is: 0xFF 00 or 0x00 00.<br>0xFF 00 means write 1, 0x00 00 means write 0. |

3. Abnormal

| Field Name    | Number of bytes | Example | illustrate                  |
|---------------|-----------------|---------|-----------------------------|
| ...           |                 |         |                             |
| Function code | 1 Byte          | 0x85    | Modbus function code + 0x80 |
| Abnormal code | 1 Byte          | 0x81    | 0x01 or 0x02                |

4. Example

Write the state value of the coil at address 1000 as 1, that is, the closed state.

request

0x00 01 00 00 00 06 01 05 03 E8 FF 00

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9            | 10 | 11        | 12 |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|--------------|----|-----------|----|
| Data              | 00 01                  |   | 00 00               |   | 00 06          |   | 01             | 05            | 03 E8        |    | FF 00     |    |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Coil address |    | Write "1" |    |

response

0x00 01 00 00 00 06 01 05 03 E8 FF 00

| Byte       | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9            | 10 | 11        | 12 |
|------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|--------------|----|-----------|----|
| Data       | 00 01                  |   | 00 00               |   | 00 06          |   | 01             | 05            | 03 E8        |    | FF 00     |    |
| illustrate | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Coil address |    | Write "1" |    |

### 6.1.2.4 Function Code 0x0F

This function code is used to set multiple consecutive coils to open or close. The on/off state of the request is specified by the content of the request data field. A logical "1" requests the corresponding output to close, and a logical "0" requests it to open. The normal response returns the function code, the starting address and the number of coils executed.

#### 1. Request

| Field Name             | number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 01 | Identification of Modbus request/response transactions           |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol   |
| Message length         | 2 Byte          | 0x00 08 | The number of bytes of the following data                        |
| Device address         | 1 Byte          | 0x01    | Slave address identification                                     |
| Function code          | 1 Byte          | 0x0F    | Write multiple coils, use function code 0x0F                     |
| Start address          | 2 Byte          | 0x03 E8 | The address is detailed in the "Modbus Register Mapping" chapter |
| Number of coils        | 2 Byte          | 0x00 08 |  |
| Data bytes             | 1 Byte          | 0x01    |  |
| Data                   | 1 Byte          | 0xFF    |  |

#### 2. Response

| Field Name | number of | Example | illustrate |
|------------|-----------|---------|------------|
|------------|-----------|---------|------------|

|                        | bytes  |         |  |
|------------------------|--------|---------|--|
| Transaction identifier | 2 Byte | 0x00 00 | Identification of Modbus request/response transactions |
| Protocol identifier    | 2 Byte | 0x00 00 | 0x00 00: Modbus protocol                               |
| Message length         | 2 Byte | 0x00 06 | The number of bytes of the following data              |
| Device address         | 1 Byte | 0x01    | Slave address identification                           |
| Function code          | 1 Byte | 0x0F    | Write multiple coils, use function code 0x0F           |
| Start address          | 2 Byte | 0x03 E8 |  |
| Number of coils        | 2 Byte | 0x00 08 |  |

### 3. Abnormal

| Field Name    | number of bytes | Example | illustrate                  |
|---------------|-----------------|---------|-----------------------------|
| ...           |                 |         |                             |
| Function code | 1 Byte          | 0x8F    | Modbus function code + 0x80 |
| Abnormal code | 1 Byte          |         | 0x01 or 0x02                |

### 4. Example

Starting from address 1000, close all 8 coils, that is, write the value of 8 coils as 0xFF. request

0x00 01 00 00 00 08 01 0F 03 E8 00 08 01 FF

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9             | 10 | 11              | 12 | 13         | 14   |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|---------------|----|-----------------|----|------------|------|
| Data              | 00 01                  |   | 00 00               |   | 00 08          |   | 01             | 0F            | 03 E8         |    | 00 08           |    | 01         | FF   |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Start address |    | Number of coils |    | Data bytes | Data |

response

0x00 01 00 00 00 06 01 0F 03 E8 00 08

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9             | 10 | 11              | 12 |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|---------------|----|-----------------|----|
| Data              | 00 01                  |   | 00 00               |   | 00 06          |   | 01             | 0F            | 03 E8         |    | 00 08           |    |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Start address |    | Number of coils |    |

## 6.1.2.5 Function Code 0x04

This function code is used to read consecutive input registers in multiple remote devices. The request PDU specifies the address of the starting register and the number of registers. The register data in the response message is packed into two bytes per register, and the binary content within each byte is right-aligned.

### 1. Request

| Field Name             | Number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 01 | Identification of Modbus request/response transactions           |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol   |
| Message length         | 2 Byte          | 0x00 06 | The number of bytes of the following data                        |
| Device address         | 1 Byte          | 0x01    | Slave address identification                                     |
| Function code          | 1 Byte          | 0x04    | Read input register, use function code 0x04                      |
| Start address          | 2 Byte          | 0x0B B8 | The address is detailed in the "Modbus Register Mapping" chapter |
| Number of registers    | 2 Byte          | 0x00 08 |  |

### 2. Response

| Field Name             | Number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 00 | Identification of Modbus request/response transactions |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol                               |
| Message length         | 2 Byte          | 0x00 13 | The number of bytes of the following data              |
| Device address         | 1 Byte          | 0x01    | Slave address identification                           |
| Function code          | 1 Byte          | 0x04    | Read input register, use function code 0x04            |
| Data bytes             | 1 Byte          | 0x10    |  |

|      |         |  |  |
|------|---------|--|--|
| Data | 16 Byte | 0x<br>3F 8E 38<br>86 40 0E<br>38 86 40<br>55 54 CA<br>40 8E 35<br>3F |  |
|------|---------|--|--|

3. Abnormal

| Field Name    | Number of bytes | Example | illustrate                  |
|---------------|-----------------|---------|-----------------------------|
| ...           |                 |         |                             |
| Function code | 1 Byte          | 0x84    | Modbus function code + 0x80 |
| Abnormal code | 1 Byte          | 0x01    | 0x01 or 0x02                |

4. Example

Starting at address 3000, read the values of the 4 analog inputs. Since the BL200 controller node register map data type is 32Bit Float, that is, 1 analog input data = 2 registers = 4 bytes, 8 input registers need to be read.

request

0x00 01 00 00 00 06 01 04 0B B8 00 08

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9             | 10 | 11                  | 12 |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|---------------|----|---------------------|----|
| Data              | 00 01                  |   | 00 00               |   | 00 06          |   | 01             | 04            | 0B B8         |    | 00 08               |    |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Start address |    | Number of registers |    |

response

0x00 01 00 00 00 13 01 04 10 3F 9D 70 A4 40 15 C2 8F 40 5C CC CD 40 91 EB 85

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9          | 10...25 |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|------------|---------|
| Data              | 00 01                  |   | 00 00               |   | 00 13          |   | 01             | 04            | 10         | xxx     |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Data bytes | Data    |

The data part has a total of 16 bytes, which are converted into decimal as follows

| Byte | 10          | 11 | 12 | 13 | 14          | 15 | 16 | 17 | 18          | 19 | 20 | 21 | 22          | 23 | 24 | 25 |
|------|-------------|----|----|----|-------------|----|----|----|-------------|----|----|----|-------------|----|----|----|
| Data | 3F 9D 70 A4 |    |    |    | 40 15 C2 8F |    |    |    | 40 5C CC CD |    |    |    | 40 91 EB 85 |    |    |    |

|            |            |             |            |             |
|------------|------------|-------------|------------|-------------|
| Decimal    | 1.23       | 2.34        | 3.45       | 4.56        |
| illustrate | First data | Second data | Third data | Fourth data |

### 6.1.2.6 Function Code 0x03

This function code is used to read continuous holding registers in multiple remote devices. The request PDU specifies the address of the starting register and the number of registers. The register data in the response message is packed into two bytes per register, and the binary content within each byte is right-aligned.

#### 1. Request

| Field Name             | number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 01 | Identification of Modbus request/response transactions           |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol   |
| Message length         | 2 Byte          | 0x00 06 | The number of bytes of the following data                        |
| Device address         | 1 Byte          | 0x01    | Slave address identification                                     |
| Function code          | 1 Byte          | 0x03    | Read holding register, use function code 0x03                    |
| Start address          | 2 Byte          | 0x0F A0 | The address is detailed in the "Modbus Register Mapping" chapter |
| Number of registers    | 2 Byte          | 0x00 08 | Number of holding registers to read                              |

#### 2. Response

| Field Name             | Number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 00 | Identification of Modbus request/response transactions |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol                               |
| Message length         | 2 Byte          | 0x00 13 | The number of bytes of the following data              |
| Device address         | 1 Byte          | 0x01    | Slave address identification                           |



|               |         |  |   |
|---------------|---------|--|---|
| Function code | 1 Byte  | 0x03   | Read holding register, use function code 0x03 |
| Data bytes    | 1 Byte  | 0x10   | Data bytes                                    |
| Data          | 16 Byte | 0x<br>3F 9D 70<br>A4 40 15<br>C2 8F 40<br>5C CC CD<br>40 91 EB<br>85 | Response data                                 |

### 3. Abnormal

| Field Name    | Number of bytes | Example | illustrate                  |
|---------------|-----------------|---------|-----------------------------|
| ...           |                 |         |                             |
| Function code | 1 Byte          | 0x83    | Modbus function code + 0x80 |
| Abnormal code | 1 Byte          | 0x01    | 0x01 or 0x02                |

### 4. Example

Starting at address 4000, read the values of the 4 analog outputs (belonging to the holding registers). Since the analog output I/O module register map data type is 32Bit Float, that is, 1 analog output data = 2 registers = 4 bytes, it is necessary to read 8 holding registers.

request

0x00 01 00 00 00 06 01 03 0F A0 00 08

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9             | 10 | 11                  | 12 |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|---------------|----|---------------------|----|
| Data              | 00 01                  |   | 00 00               |   | 00 06          |   | 01             | 03            | 0F A0         |    | 00 08               |    |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Start address |    | Number of registers |    |

response

0x00 01 00 00 00 13 01 03 10 3F 9D 70 A4 40 15 C2 8F 40 5C CC CD 40 91 EB 85

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9          | 10...25 |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|------------|---------|
| Data              | 00 01                  |   | 00 00               |   | 00 13          |   | 01             | 03            | 10         | xxx     |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Data bytes | Data    |

The data part has a total of 16 bytes, and the conversion to decimal is as follows:

| Byte       | 10          | 11 | 12 | 13 | 14          | 15 | 16 | 17 | 18          | 19 | 20 | 21 | 22          | 23 | 24 | 25 |
|------------|-------------|----|----|----|-------------|----|----|----|-------------|----|----|----|-------------|----|----|----|
| Data       | 3F 9D 70 A4 |    |    |    | 40 15 C2 8F |    |    |    | 40 5C CC CD |    |    |    | 40 91 EB 85 |    |    |    |
| Decimal    | 1.23        |    |    |    | 2.34        |    |    |    | 3.45        |    |    |    | 4.56        |    |    |    |
| illustrate | First data  |    |    |    | Second data |    |    |    | Third data  |    |    |    | Fourth data |    |    |    |

### 6.1.2.7 Function Code 0x06

This function code is used to write to holding registers in a single remote device. The request PDU specifies the address of the starting register and the number of registers. The register data in the response message is packed into two bytes per register, and the binary content within each byte is right-aligned.

This function code is only suitable for reading the serial port I/O module register mapping data, the address range: 40000 ... 49999. The data type of the analog input/output I/O module is 32Bit Float format, the complete data cannot be read, and this function cannot be used.

#### 1. Request

| Field Name             | Number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 01 | Identification of Modbus request/response transactions           |
| Protocol identifier    | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol   |
| Message length         | 2 Byte          | 0x00 06 | The number of bytes of the following data                        |
| Device address         | 1 Byte          | 0x01    | Slave address identification                                     |
| Function code          | 1 Byte          | 0x06    | Write a single holding register, use function code 0x06          |
| Register address       | 2 Byte          | 0x9C 40 | The address is detailed in the "Modbus Register Mapping" chapter |
| Data                   | 2 Byte          | 0x04 D2 |  |

#### 2. Response

| Field Name             | Number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 00 | Identification of Modbus request/response transactions |

|                     |        |         |   |
|---------------------|--------|---------|---|
| Protocol identifier | 2 Byte | 0x00 00 | 0x00 00: Modbus protocol                                |
| Message length      | 2 Byte | 0x00 06 | The number of bytes of the following data               |
| Device address      | 1 Byte | 0x01    | Slave address identification                            |
| Function code       | 1 Byte | 0x06    | Write a single holding register, use function code 0x06 |
| Register address    | 2 Byte | 0x75 30 |   |
| Data                | 2 Byte | 0x04 D2 |   |

### 3. Abnormal

| Field Name    | Number of bytes | Example | illustrate                  |
|---------------|-----------------|---------|-----------------------------|
| ...           |                 |         |                             |
| Function code | 1 Byte          | 0x86    | Modbus function code + 0x80 |
| Abnormal code | 1 Byte          | 0x01    | 0x01 or 0x02                |

### 4. Example

Write the value of register address 40000 to 1234 (0x04 D2).

request

0x00 01 00 00 00 06 01 06 9C 40 04 D2

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9                | 10 | 11    | 12 |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|------------------|----|-------|----|
| Data              | 00 01                  |   | 00 00               |   | 00 06          |   | 01             | 06            | 9C 40            |    | 04 D2 |    |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Register address |    | Data  |    |

response

0x00 01 00 00 00 06 01 06 9C 40 04 D2

| Byte              | 1                      | 2 | 3                   | 4 | 5              | 6 | 7              | 8             | 9                | 10 | 11    | 12 |
|-------------------|------------------------|---|---------------------|---|----------------|---|----------------|---------------|------------------|----|-------|----|
| Data              | 00 01                  |   | 00 00               |   | 00 06          |   | 01             | 0F            | 9C 40            |    | 04 D2 |    |
| <b>illustrate</b> | Transaction identifier |   | Protocol identifier |   | Message length |   | Device address | Function code | Register address |    | Data  |    |

### 6.1.2.8 Function Code 0x10

This function code is used to write to consecutive holding registers in multiple remote devices. The request PDU specifies the address of the starting register and the number of registers. The register data in the response message is packed into two bytes per register, and the binary content within each byte is right-aligned.

1. Request

| Field Name             | Number of bytes | Example  | illustrate   |
|------------------------|-----------------|--|--|
| Transaction identifier | 2 Byte          | 0x00 01  | Identification of Modbus request/response transactions           |
| Protocol identifier    | 2 Byte          | 0x00 00  | 0x00 00: Modbus protocol   |
| Message length         | 2 Byte          | 0x00 17  | The number of bytes of the following data                        |
| Device address         | 1 Byte          | 0x01   | Slave address identification                                     |
| Function code          | 1 Byte          | 0x10   | Write multiple holding registers, use function code 0x10         |
| Start address          | 2 Byte          | 0x0F A0  | The address is detailed in the "Modbus Register Mapping" chapter |
| Number of registers    | 2 Byte          | 0x00 08  |  |
| Data bytes             | 1 Byte          | 0x10   |  |
| Data                   | 16 Byte         | 0x<br>3F 9D 70<br>A4 40 15<br>C2 8F 40<br>5C CC<br>CD 40 91<br>EB 85 |  |

2. Response

| Field Name             | Number of bytes | Example | illustrate   |
|------------------------|-----------------|---------|--|
| Transaction identifier | 2 Byte          | 0x00 00 | Identification of Modbus request/response transactions |
| Protocol               | 2 Byte          | 0x00 00 | 0x00 00: Modbus protocol                               |

|                     |        |         |  |
|---------------------|--------|---------|--|
| identifier          |        |         |  |
| Message length      | 2 Byte | 0x00 13 | The number of bytes of the following data                |
| Device address      | 1 Byte | 0x01    | Slave address identification                             |
| Function code       | 1 Byte | 0x10    | Write multiple holding registers, use function code 0x10 |
| Start address       | 2 Byte | 0x0F A0 |  |
| Number of registers | 2 Byte | 0x00 08 |  |

3. Abnormal

| Field Name    | number of bytes | Example | illustrate                  |
|---------------|-----------------|---------|-----------------------------|
| ...           |                 |         |                             |
| Function code | 1 Byte          | 0x90    | Modbus function code + 0x80 |
| Abnormal code | 1 Byte          | 0x01    | 0x01 or 0x02                |

4. Example

Starting at address 4000, write the values of the 4 analog outputs. Since the BL200 controller node register map data type is 32Bit Float, that is, 1 analog output data = 2 holding registers = 4 bytes, 8 holding registers need to be written.

request

0x00 01 00 00 00 17 01 10 0F A0 00 08 10 3F 9D 70 A4 40 15 C2 8F 40 5C CC CD 40 91 EB 85

| Byte              | 1                      | 2  | 3                   | 4  | 5              | 6  | 7              | 8             | 9             | 10                  | 11 | 12         | 13   | 14...23 |
|-------------------|------------------------|----|---------------------|----|----------------|----|----------------|---------------|---------------|---------------------|----|------------|------|---------|
| Data              | 00                     | 01 | 00                  | 00 | 00             | 17 | 01             | 10            | 0F            | A0                  | 00 | 08         | 10   | xxx     |
| <b>illustrate</b> | Transaction identifier |    | Protocol identifier |    | Message length |    | Device address | Function code | Start address | Number of registers |    | Data bytes | Data |         |

The data part has a total of 16 bytes, and the conversion to decimal is as follows:

| Byte       | 14          |  |  |  |             |  |  |  |             |  |  |  |             |  |  |  |
|------------|-------------|--|--|--|-------------|--|--|--|-------------|--|--|--|-------------|--|--|--|
| Data       | 3F 9D 70 A4 |  |  |  | 40 15 C2 8F |  |  |  | 40 5C CC CD |  |  |  | 40 91 EB 85 |  |  |  |
| Decimal    | 1.23        |  |  |  | 2.34        |  |  |  | 3.45        |  |  |  | 4.56        |  |  |  |
| illustrate | First data  |  |  |  | Second data |  |  |  | Third data  |  |  |  | Fourth data |  |  |  |

response

0x00 01 00 00 00 06 01 10 0F A0 00 08

| Byte                         | 1                         | 2 | 3                      | 4 | 5                 | 6 | 7                 | 8                | 9                | 10 | 11                     | 12 |
|------------------------------|---------------------------|---|------------------------|---|-------------------|---|-------------------|------------------|------------------|----|------------------------|----|
| Data                         | 00 01                     |   | 00 00                  |   | 00 06             |   | 01                | 10               | 0F A0            |    | 00 08                  |    |
| <b>illust</b><br><b>rate</b> | Transaction<br>identifier |   | Protocol<br>identifier |   | Message<br>length |   | Device<br>address | Function<br>code | Start<br>address |    | Number of<br>registers |    |

## 7 Warranty

- 1) This equipment will be repaired free of charge for any material or quality problems within one year from the date of purchase.
- 2) This one-year warranty does not cover any product failure caused by man-made damage, improper operation, etc.

## 8 Technical Support

Shenzhen Beilai Technology Co., Ltd  
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